

# Sphere in a Bowl – ILA 6 : Shading 2D to 3D

I started with a version more similar to the example, with only pencil and trying to have no clear outlines. I'm relatively happy with how it went, again as like for the spheres drawing challenge I've never drawn spheres before this week and I haven't done much with shading either.

I realised what I was having trouble with was creating enough contrast, and as a little extension I thought it could be fun to try and work with different colors. I also added outlines as I generally really like what that does to a drawing. It was definitely challenging to make the bowl lighter, as it gave me a much smaller range of greys, however I really like how the sphere turned out. And it was also definitely easier to have the contrast created naturally by the colors.

This also showed me that I need to work more with shading, as it's actually quite fun, and it would be good if I could improve at it for later activities.

