

# Cup and tea pots—week9

This was a fun exercise, using same body of the cup but to sketch down 20 different shapes. By adding strange design with the handle to change the form of the cup, I was enjoyed to the process of watching every design comes out similar but totally different. This exercise made considered about how appearance might affect in a design and made me thought about so many design possibilities a n object could communicate with the



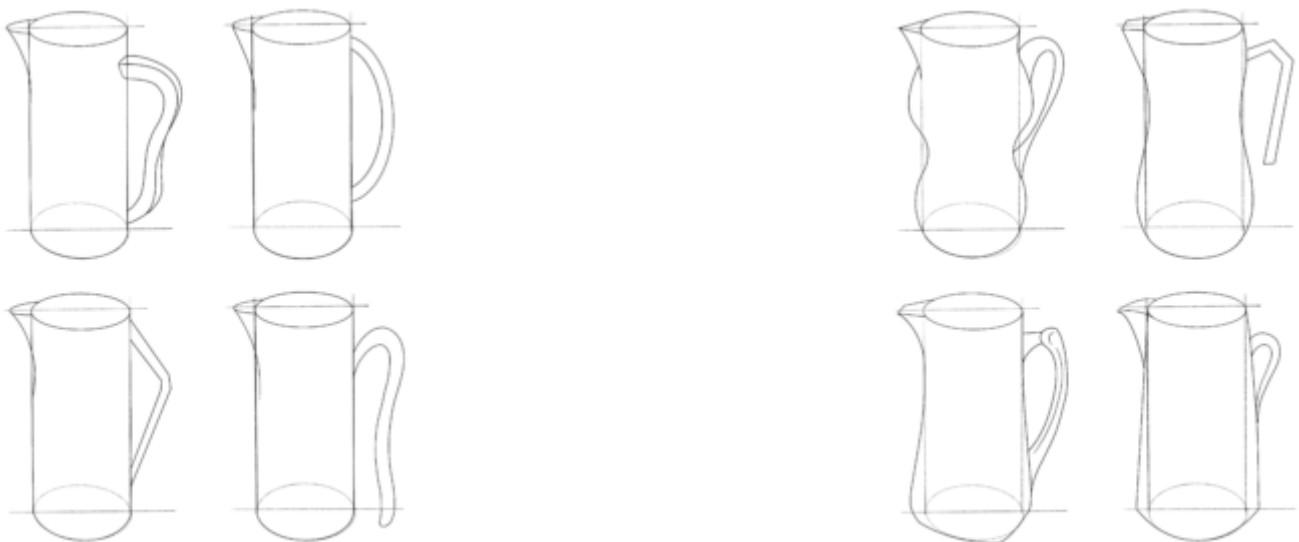
audience.



In the second part of this ILA was about to design 20 teapot. Gaining some experience from sketching down cups, I started to learned how this work. Changing from the mouth of the bottle

to its body and the to the handle. Every part of a design could be design and every part of the appearance can be changed.

Related to the practice before this lecture which is about using helplines to draw shapes and sketches. The Iterative sketching, cups and teapots both formed by primitive shapes and shapes can be changed and combined to new shapes. I think this is the main theme of design work. This methods of drawing is relatively fast and accurate, with the helpline controlling the basic side and height of an object, this methods is better to used when have lots of methods and outcome of the same object. Sketching them down in the same visual communication makes it easier to compare each design.





Then, I have been asked to take the jug variation that fits best with the cup and present them next to each other. Products that can be used together, such as blanket and pillow, table and chair, cup and teapot can be used as a serious of the product. Therefore, the appearance and designing style of them needs to match with each other. I picked from the 20 design to find out the most matching cup and teapot. I choose from searching similar handle, body shapes and the size. In my point of view, factors made two of the design become to a set.

