

Bayesian Seismic Tomography using Normalizing Flows

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Abstract

We test a fully non-linear method to solve seismic tomographic problems using data consisting of observed travel times of first-arriving waves. We use variational inference to calculate the posterior probability distribution which describes the solution to the Bayesian tomographic inverse problem. The variational method is an efficient alternate to Monte Carlo methods, which seeks the best approximation to the posterior distribution. This approximation is found using an optimization framework, and the method provides fully probabilistic results. We apply a new variational method for geophysics – normalizing flows. The method models the posterior distribution by employing a series of invertible and differentiable transforms – the flows. By optimizing the parameters of these transforms the flows are designed to convert a simple and analytically known distribution into a good approximation of the posterior distribution. Numerical examples show that normalizing flows can provide an accurate tomographic result including full uncertainty information while significantly decreasing the computational cost compared to Monte Carlo and other variational methods. In addition, this method provides analytic solutions for the posterior distribution rather than an ensemble of posterior samples. This opens the possibility that subsequent calculations about the posterior distribution might be performed analytically.

1 Introduction

Seismic travel time tomography is commonly performed to image the earth’s interior structures and to infer subsurface properties. It can be formulated as an inverse problem that estimates parameters of interest (typically underground seismic velocity maps) given observed data (Curtis & Snieder, 2002). Travel time tomography has been successfully applied to geophysical problems at local scale (Aki et al., 1977; Thurber, 1983; Mordret et al., 2014), regional scale (Spakman, 1991; Curtis et al., 1998; Gorbatov et al., 2000; Simons et al., 2002), and global scale (Dziewonski & Woodhouse, 1987; Inoue et al., 1990; Trampert & Woodhouse, 1995; Shapiro & Ritzwoller, 2002; Meier et al., 2007b, 2007a) of the Earth, as well as to produce underground images in industrial geophysics (de Ridder & Dellinger, 2011; Mordret et al., 2013; de Ridder et al., 2014; Allmark et al., 2018).

In each case the underground velocity maps are inverted using travel times between source and receiver pairs. Travel time data can usually be obtained by picking times of seismic wave arrivals from seismograms obtained in one of the following three ways: recordings of earthquakes, recordings of active sources, and - as will be used herein - from ambient noise using seismic interferometry (Campillo & Paul, 2003; Curtis et al., 2006; Wapenaar, Draganov, et al., 2010; Wapenaar, Slob, et al., 2010; Galetti & Curtis, 2012). Ambient noise tomography using travel time data estimated from seismic interferometry received much attention in the past two decades (Shapiro et al., 2005; Sabra et al., 2005; Villasenor et al., 2007; Rawlinson et al., 2008; Zheng et al., 2010; Nicolson et al., 2012, 2014; Galetti et al., 2017), because earthquakes are distributed irregularly in space and time, and some regions have low levels of seismicity so could not be imaged in any detail using earthquake-based methods. Recordings of ambient noise at pairs of receivers may be converted to seismograms which emulate those that would have been recorded if a source was fired at the location of one of the receivers and was recorded by the other. The imagined source is referred to as a virtual source. This means that real receivers can be used as virtual sources (and, in fact, vice versa - Curtis et al., 2009) so receiver arrays may be designed such that they act both as receivers and sources. Techniques to convert the ambient noise into virtual source seismograms vary around a standard theme described in Bensen et al. (2008), and in this study we used the travel time data set obtained as described in Galetti et al. (2015, 2017).

Seismic tomography methods can be divided into two categories. In the first, the non-linear model-data relationship (the *forward* function) is linearised and hence approximated. Starting from a given reference model, the locally-best fit solution is then found by iteratively minimizing a predefined misfit function between the observed data and data simulated from an earth velocity model (Iyer & Hirahara, 1993; Rawlinson et al., 2010). Although these methods are easy to implement and are computationally efficient, in significantly nonlinear problems they require a good initial model estimate to avoid finding local misfit minima, and since tomographic problems are often ill-conditioned, additional regularization terms are introduced to stabilize the solutions (Tarantola, 2005; Loris et al., 2007). However, regularization often creates a biased result, losing important information in the data (Zhdanov, 2002). What is more, in a linearised framework it is hard to estimate uncertainty in the tomographic results (Galetti et al., 2015), which is especially important for risk evaluation and decision making (Arnold & Curtis, 2018).

The second category – referred to as fully non-linear tomography – has drawn much attention recently. It can provide probabilistic solutions by evaluating the posterior probability density function (pdf) using Bayes’ theorem without linearisation and without additional regularization, and is called Bayesian inference. Bayesian inference updates the *prior* probability distribution (the information about parameters known before inversion) with information in the observed data. It provides fully probabilistic results describing all information on the parameters conditioned on the data – the *posterior* pdf.

Markov chain Monte Carlo (McMC) is frequently employed to solve Bayesian inference problems (Metropolis et al., 1953; Hastings, 1970; Geyer & Thompson, 1995; Neal et al., 2011; Hoffman & Gelman, 2014). This method generates an ensemble of correlated samples, which are distributed according to a desired pdf, usually the Bayesian posterior pdf, as the number of the samples tends to infinity. We can use any finite set of such samples to approximate statistical properties such as mean, standard deviation and marginal distributions of the posterior pdf. Mosegaard and Tarantola (1995) first introduced McMC to geophysical community, after which the method was applied widely to solve seismic inverse problems (Sambridge, 1999; Malinverno, 2002). In the more sophisticated Reversible Jump McMC (rj-McMC – Green, 1995; Green & Mira, 2001; Green, 2003), the parametrization including dimensionality of the parameter vector is also treated as unknown and is constrained by the data during inversion (Bodin & Sambridge, 2009; Bodin et al., 2012; Galetti et al., 2015, 2017; Galetti & Curtis, 2018; Zhang et al., 2018, 2020). This can lead to huge gain in efficiency by reducing dimensionality to only parameters that are justifiably necessary to explain the data. Since the ‘curse of dimensionality’ is the major source of computational cost in sampling pdfs (Curtis & Lomax, 2001), rj-McMC has been the method of choice for tomography over the past decade. Nevertheless, one deficiency of McMC based methods is that they are slow to converge to the true posterior distribution. They also may not converge in finite time, and detecting the state of convergence is difficult in practice. Recently, Hamiltonian Monte Carlo (HMC) has been recognized as an potential approach to solve geophysical inversion problems (Muir & Tkalcic, 2015; Sen & Biswas, 2017; Fichtner & Simutè, 2018; Fichtner et al., 2019; Gebraad et al., 2020). This method uses the derivatives of data with respect to model parameters to speed up the sampling process. The computational cost of HMC grows with the dimensionality n as $O(n^{5/4})$ (Neal et al., 2011), while it is $O(n^2)$ for Metropolis-Hastings McMC. Walker and Curtis (2014) proposed a recursive algorithm for exact posterior sampling (meaning that every sample is exactly a sample of the posterior pdf) to solve Bayesian inversion in spatial or gridded models with localized data, such that the convergence issue of McMC is avoided entirely. Even so, for high dimensional 2D or 3D problems, all of these sampling algorithms are expensive ways to approximate the posterior pdf due to the curse of dimensionality.

An alternative class of methods use Neural Networks (NNs) to solve inverse or inference problems. In principle, NNs can represent (learn) any complex function between input and output vectors (Bishop, 2006). The nonlinear map from data space to parameter space is learned using optimization methods to adjust the NN parameters such that the NN optimally emulates the inverse data-model mapping represented in a large training data generated by forward simulation of random model samples. Thereafter any data set can be mapped to corresponding parameter values under that mapping. NNs have been applied successfully to many geophysical inverse problems, either to find a single deterministic solution that fits the observed data (Röth & Tarantola, 1994; Moya & Irikura, 2010; Araya-Polo et al., 2018; Bianco & Gerstoft, 2018; Kong et al., 2019), or to find a fully probabilistic result representing the posterior pdf (Devilee et al., 1999; Meier et al., 2007a, 2007b; Shahraeeni & Curtis, 2011; Shahraeeni et al., 2012; de Wit et al., 2013; Käuffl et al., 2014, 2015; Earp & Curtis, 2020; Earp et al., 2020). The merit of these methods is their efficiency when inverting different data sets: once the NN has been properly trained, the inversion process can be accomplished rapidly (usually in seconds) by feeding each new observed data set into the NN. This contrasts with MCMC methods which execute the sampling based inference process for every new data set. However, training a representative and robust NN to emulate complicated data-model relationships is difficult, and generating sufficient training data that spans the whole prior space can also be prohibitively expensive due to the curse of dimensionality (by contrast, Monte Carlo methods only sample the posterior pdf which is usually far more compact than the prior pdf).

Considering the aforementioned deficiencies of MCMC and NN based methods, in this paper we focus on variational inference to solve tomographic problems. Variational methods have long been recognised as an alternative strategy to MCMC for modelling the posterior pdf in the machine learning community due to their computational efficiency and scalability to large datasets (Bishop, 2006; Blei et al., 2017). The basic idea of variational inference is to approximate the posterior distribution by a simpler distribution q (called the variational distribution) that lies within a predefined variational family \mathcal{Q} . To this end, we try to find a member in this family that minimizes the difference between the posterior and the variational distributions, for example by minimizing the Kullback-Leibler (KL) divergence (Kullback & Leibler, 1951) or Kernelized Stein Discrepancy (Liu et al., 2016) of the two distributions. The resulting distribution q^* is the solution of the variational problem. Thus, similarly to NN based inversions, variational inference converts the usual sampling problem into an optimization problem, while still providing a fully probabilistic result. However, in contrast to the NN solution, variational methods usually only approximate the posterior pdf for a specific data set rather than over the entire prior pdf, which for a low number of data sets should be more efficient. What is more, this approach circumvents computation of the evidence term in Bayes' rule, which is often intractable in high-dimensional inference problems.

Variational inference has previously been studied in many different fields such as computational biology (Carbonetto et al., 2012), computational neuroscience (Roberts & Penny, 2002), and computer vision (Likas & Galatsanos, 2004). In geophysics, Nawaz and Curtis (2018, 2019) first used variational methods to make inference on the spatial distribution of geological facies from attributes of seismic data, respectively using the expectation maximization algorithm and the mean field approximation. Recent extensions in Nawaz et al. (2020) inverted seismic attributes jointly for petrophysical rock properties and geological facies. Zhang and Curtis (2020a) introduced two variational inference algorithms to solve travel time tomographic problems, namely automatic differential variational inference (ADVI – Kucukelbir et al., 2017) and Stein variational gradient descent (SVGD – Liu & Wang, 2016), and the latter algorithm was also employed to solve fully probabilistic Full Waveform Inversion (FWI) (Zhang & Curtis, 2020b). ADVI restricts the variational distribution to lie within

a Gaussian family; this is efficient for problems with Gaussian-like posterior pdfs, but provides poor approximations for complicated multimodal distributions (Zhang & Curtis, 2020a). SVDG is a sample based method that iteratively perturbs a set of samples from the prior pdf to represent samples of the posterior distribution using optimization. The latter method avoids the problem of detecting statistical convergence that pervades MCMC methods, but still suffers from the curse of dimensionality in the number of samples required to represent the posterior pdf.

In this paper, we introduce another variational inference method that is new to geophysics: normalizing flows (Rezende & Mohamed, 2015). Normalizing flows are a set of invertible, differentiable and parametrized transforms that convert a simple and analytically known distribution (the initial distribution), for example a standard normal or Uniform distribution, into an approximation of any complex pdf (Dinh et al., 2015; Rezende & Mohamed, 2015; Kobyzev et al., 2019; Papamakarios et al., 2019). Since both the initial distribution and the flows are analytically known, the resulting posterior distribution is also analytic. We show that flows have the potential to provide a step-change reduction in computation for probabilistic nonlinear tomographic problems.

The rest of this paper is organized as follows. We start by introducing the variational method for Bayesian inversion, followed by a brief review of normalizing flows which includes their basic principles, two commonly used applications in the literature, and ways to construct normalizing flows. In the third section, both a synthetic travel time tomography test and a field data test for Love wave tomography of the British Isles using travel times derived from ambient noise interferometry are implemented to prove the effectiveness and efficiency of normalizing flows for Bayesian inference. Finally, we provide a brief discussion about the implications of this work and draw conclusions.

2 Methodology

2.1 Variational Bayesian Inference

In a Bayesian framework, we solve inverse problems using probabilities to represent our state of knowledge about the unknown model parameters by invoking Bayes' rule:

$$p(\mathbf{m}|\mathbf{d}_{obs}) = \frac{p(\mathbf{m}, \mathbf{d}_{obs})}{p(\mathbf{d}_{obs})} = \frac{p(\mathbf{d}_{obs}|\mathbf{m})p(\mathbf{m})}{p(\mathbf{d}_{obs})} \quad (1)$$

where for travel time tomography problems, \mathbf{m} is the vector of seismic velocities across the subsurface model, and \mathbf{d}_{obs} is the vector of observed travel time data. Distribution $p(\mathbf{m})$ is the *prior* pdf of the model parameters \mathbf{m} , that describes the information about \mathbf{m} known before inversion of the current data \mathbf{d}_{obs} . The *likelihood* term $p(\mathbf{d}_{obs}|\mathbf{m})$ is the conditional probability of observing the data \mathbf{d}_{obs} given a particular model \mathbf{m} , which is used to quantify how likely it is that model \mathbf{m} could generate the observed data using forward function. The prior $p(\mathbf{m})$ and likelihood $p(\mathbf{d}_{obs}|\mathbf{m})$ together specify the *joint* probability distribution over parameters and data $p(\mathbf{m}, \mathbf{d}_{obs})$. The denominator $p(\mathbf{d}_{obs}) = \int_{\mathbf{m}} p(\mathbf{d}_{obs}|\mathbf{m})p(\mathbf{m})d\mathbf{m}$ is called *evidence* and acts as a normalization constant in Bayesian inference. Combining the three terms on the right side of equation 1 gives the *posterior* pdf $p(\mathbf{m}|\mathbf{d}_{obs})$ which represents how probable is model \mathbf{m} given all information in the prior pdf and the current data.

We often assume the likelihood function to be a Gaussian distribution that represents uncertainties on the observed data \mathbf{d}_{obs} :

$$p(\mathbf{d}_{obs}|\mathbf{m}) \propto \exp \left[-\frac{(\mathbf{d}_{syn} - \mathbf{d}_{obs})^T \Sigma_{\mathbf{d}}^{-1} (\mathbf{d}_{syn} - \mathbf{d}_{obs})}{2} \right] \quad (2)$$

where \mathbf{d}_{syn} is the synthetic data predicted by the forward function given a velocity model, and $\Sigma_{\mathbf{d}}$ is the data covariance matrix. We often use a diagonal covariance matrix with $\sigma_{\mathbf{d}}^2$ on diagonal entries, where $\sigma_{\mathbf{d}}$ is the uncertainty of the travel time data. The numerator in the square bracket is the least-squares error between observed and synthetic data.

Directly calculating the right side of equation 1 is usually computationally intractable since the evidence term contains a high dimensional integration over the whole prior distribution. Sampling based methods such as MCMC are popular because they provide an ensemble of samples of the posterior distribution without calculating the analytical solution of the evidence. Instead, variational inference approximates the posterior distribution by a simpler one $q(\mathbf{m})$ (the variational distribution) defined in the variational family $\mathcal{Q}(\mathbf{m}) = \{q(\mathbf{m})\}$. Dividing equation 1 by $q(\mathbf{m})$ then gives

$$\log p(\mathbf{d}_{obs}) = \log p(\mathbf{m}, \mathbf{d}_{obs}) - \log q(\mathbf{m}) + \log \frac{q(\mathbf{m})}{p(\mathbf{m}|\mathbf{d}_{obs})} \quad (3)$$

Calculating the expectation with respect to $q(\mathbf{m})$ on both sides of equation 3 gives

$$\begin{aligned} \log p(\mathbf{d}_{obs}) &= \mathbb{E}_{q(\mathbf{m})}[\log p(\mathbf{m}, \mathbf{d}_{obs})] - \mathbb{E}_{q(\mathbf{m})}[\log q(\mathbf{m})] + \text{KL}[q(\mathbf{m})||p(\mathbf{m}|\mathbf{d}_{obs})] \\ &\geq \mathbb{E}_{q(\mathbf{m})}[\log p(\mathbf{m}, \mathbf{d}_{obs})] - \mathbb{E}_{q(\mathbf{m})}[\log q(\mathbf{m})] \triangleq \mathcal{L}[q(\mathbf{m})] \end{aligned} \quad (4)$$

where \triangleq acts as the definition of $\mathcal{L}[q(\mathbf{m})]$ – the so-called evidence lower bound of the Logarithmic evidence. The term $\text{KL}[q(\mathbf{m})||p(\mathbf{m}|\mathbf{d}_{obs})]$ is the Kullback-Leibler (KL) divergence (Kullback & Leibler, 1951) defined as $\text{KL}[q(\mathbf{m})||p(\mathbf{m}|\mathbf{d}_{obs})] = \mathbb{E}_{q(\mathbf{m})}[\log \frac{q(\mathbf{m})}{p(\mathbf{m}|\mathbf{d}_{obs})}]$, which measures the difference (distance) between the two distributions. It has the property $\text{KL}[q(\mathbf{m})||p(\mathbf{m}|\mathbf{d}_{obs})] \geq 0$ and equality holds only when $q(\mathbf{m}) = p(\mathbf{m}|\mathbf{d}_{obs})$.

By minimizing KL divergence within the variational family, the resulting optimal distribution $q^*(\mathbf{m})$ is the one closest to the posterior distribution, and thus serves as the optimal approximation to the left side of equation 1. In equation 4, this is equivalent to maximizing the evidence lower bound $\mathcal{L}[q(\mathbf{m})]$ because $\log p(\mathbf{d}_{obs})$ stays fixed for different $q(\mathbf{m})$. Another outcome of this optimization process is that the resulting value of $\mathcal{L}[q^*(\mathbf{m})]$ serves as the best approximation to the evidence term. Thus an intractable, high dimensional sampling problem is converted into a numerical optimization problem, while still providing fully probabilistic results.

There is a trade-off when choosing the variational family: it needs to be sufficiently expressive to provide an accurate approximation, yet simple enough for efficient optimization. The mean field approximation has been invoked in previous work to solve variational problems; this assumes a diagonal covariance matrix for the model vector \mathbf{m} so that no correlations between different parameters are considered (Bishop, 2006; Blei et al., 2017; Nawaz & Curtis, 2018, 2019). However, this restriction has a significant impact on the accuracy of the approximated posterior. In the following sections, we introduce a recently proposed variational method: *normalizing flows* (Dinh et al., 2015; Rezende & Mohamed, 2015) to solve tomographic problems without invoking the mean field.

2.2 Introduction to Normalizing Flows

2.2.1 Fundamentals

Normalizing flows (Dinh et al., 2015; Rezende & Mohamed, 2015) provide a flexible way to construct a probability density by pushing one distribution through a series of invertible and differentiable transforms, called the flows. By repeatedly applying the rule for change of variables, a simple distribution (often a normal or Uniform distribution) ‘flows’ through the sequence of invertible mappings. Since the

flows are designed to be expressive, we could transform the initial distribution into any desired distribution. At the end of the whole sequence, we obtain the transformed distribution that can represent a wide range of distributions, and can be optimized to provide a better approximation to the posterior pdf than the initial distribution.

Let $\mathbf{m}_0 \in \mathbb{R}^D$ be a D -dimensional random variable whose probabilistic distribution $q_0(\mathbf{m}_0)$ is simple and analytically known (for example a Gaussian or Uniform distribution), and apply a differentiable and invertible function f_θ (parametrized by θ), such that $\mathbf{m}_1 = f_\theta(\mathbf{m}_0): \mathbb{R}^D \rightarrow \mathbb{R}^D$. Based on the change of variable rule, the pdf of the transformed vector \mathbf{m}_1 can be calculated by

$$q_1(\mathbf{m}_1) = q_0(\mathbf{m}_0) \left| \det \frac{\partial f_\theta^{-1}}{\partial \mathbf{m}_1} \right| = q_0(\mathbf{m}_0) \left| \det \frac{\partial f_\theta}{\partial \mathbf{m}_0} \right|^{-1} \quad (5)$$

where $|\cdot|$ calculates the absolute value, and $\det(\cdot)$ evaluates the determinant of a matrix. The absolute value of the Jacobian determinant denotes the volume change corresponding to this transform. Under this scenario, $q_0(\mathbf{m}_0)$ is called the initial (base) distribution, and f_θ is a normalizing flow: it pushes the simpler and known initial distribution into the target distribution $q_1(\mathbf{m}_1)$ that we desire. Depending on the flow function f_θ , the initial distribution can be manipulated in different ways, for example it can be expanded, contracted, rotated or its location can be shifted, to obtain the target distribution.

The expressiveness of normalizing flows is predominantly controlled by the complexity and expressiveness of the flow function f_θ . Theoretically speaking, one could generate any form of target distribution from any known initial one using well-defined transforms (Papamakarios et al., 2019). We therefore need methods to design effective transforms for the target distribution of interest. Directly constructing the target distribution with one discrete transform (equation 5) would be difficult since it is relatively hard to design a specific invertible transform that can transform a given distribution into any form of interest. Instead, it can be accomplished by combining multiple simple mappings and successively applying equation 5, given that the composition of a series of invertible and differentiable functions is itself invertible and differentiable. Specifically, suppose we have K invertible and differentiable functions applied to $q_0(\mathbf{m}_0)$. Together they output:

$$\begin{cases} \mathbf{m}_K = f_{\theta_K} \circ f_{\theta_{K-1}} \cdots \circ f_{\theta_2} \circ f_{\theta_1}(\mathbf{m}_0) \\ q_K(\mathbf{m}_K) = q_0(\mathbf{m}_0) \prod_{i=1}^K \left| \det \frac{\partial f_{\theta_i}^{-1}}{\partial \mathbf{m}_i} \right| = q_0(\mathbf{m}_0) \prod_{i=1}^K \left| \det \frac{\partial f_{\theta_i}}{\partial \mathbf{m}_{i-1}} \right|^{-1} \end{cases} \quad (6)$$

where the volume change is controlled by the absolute value of the Jacobian determinant of each transform $\left| \det \frac{\partial f_{\theta_i}^{-1}}{\partial \mathbf{m}_{i-1}} \right|$ according to the chain rule. Hereafter in this paper, we will use F_Θ to denote the chain of these transforms: $F_\Theta = f_{\theta_K} \circ f_{\theta_{K-1}} \cdots \circ f_{\theta_2} \circ f_{\theta_1}$ and use $\left| \det \frac{\partial F_\Theta}{\partial \mathbf{m}_0} \right| = \prod_{i=1}^K \left| \det \frac{\partial f_{\theta_i}}{\partial \mathbf{m}_{i-1}} \right|$ for conciseness. Equation 6 explains the intuition behind normalizing flows: the initial distribution flows through the trajectory of these transforms, changing the probability density and giving the final transformed distribution. For a normalizing flows model, the initial distribution $q_0(\mathbf{m}_0)$ is usually chosen to be known analytically, and since we have the explicit formula of the transform function F_Θ , the result of this method $q_K(\mathbf{m}_K)$ is also analytic.

2.2.2 Two types of applications

In this section, we discuss two common applications of normalizing flows in the literature: variational inference and density estimation.

Variational inference: to solve Bayesian inference problems we treat the target distribution $q_K(\mathbf{m}_K)$ as an approximation to the posterior pdf. During numerical optimization, we need to iteratively maximize $\mathcal{L}[q_K(\mathbf{m}_K)]$ as described in section 2.1. This can be accomplished using gradient-based optimization methods by calculating the gradient of $\mathcal{L}_\Theta[q_K(\mathbf{m}_K)]$ with respect to the normalizing flows parameter Θ (see Appendix A for derivation)

$$\nabla_\Theta \mathcal{L} = \mathbb{E}_{q_0(\mathbf{m}_0)} \left[\nabla_{\mathbf{m}_K} (\log p(\mathbf{m}_K, \mathbf{d}_{obs})) \nabla_\Theta \mathbf{m}_K + \nabla_\Theta \log \left| \det \frac{\partial F_\Theta}{\partial \mathbf{m}_0} \right| \right] \quad (7)$$

Note that the expectation term is taken with respect to the initial distribution $q_0(\mathbf{m}_0)$ which is known analytically, so that we can easily draw samples from it to obtain unbiased estimates using a Monte Carlo approximation (Kingma & Welling, 2014). Since we would normally perform many iterations of calculating equation 7 and updating the flows, the approximation requires a relatively small number of samples per iteration (even perhaps only a single sample – Kucukelbir et al., 2017), and the total number is far fewer than is required when using standard MCMC methods to estimate posterior distributions. For each of the samples, we need to evaluate the forward transform, its corresponding Jacobian determinant, and the data-model gradient. Although the flows should be mathematically invertible to ensure we have valid Jacobian determinants, we do not necessarily need the explicit form of their inverse maps.

Examples of work using normalizing flows for variational inference in the machine learning community include Rezende and Mohamed (2015), Kingma et al. (2016), Tomczak and Welling (2016), Berg et al. (2018) and Durkan et al. (2019b), all of which try to define effective flows functions to model posterior pdfs. A review of these methods can be found in Appendix B.

Figure 1 shows a simple 1D example of variational inference using normalizing flows. The blue line is the posterior distribution that we wish to infer, whereas the red line in Figure 1a is the prior distribution (a standard normal distribution), which is also set to be the initial distribution for normalizing flows. We design a normalizing flows model by combining 10 successive planar flows (Rezende & Mohamed, 2015, referring to Appendix B herein for detail) to solve this inference problem by iteratively repeating the following procedure: we first draw some samples from the initial distribution (the red line in Figure 1a), then transform these samples through the flows model, after which $\nabla_\Theta \mathcal{L}$ is calculated using equation 7, and finally the flows parameter Θ is updated using gradient ascent:

$$\Theta^{t+1} = \Theta^t + \epsilon \nabla_\Theta \mathcal{L} \quad (8)$$

where the superscripts t and $t + 1$ denote two successive iterations, and real number ϵ is chosen to be small and positive. Within each iteration, we draw new samples from the initial distribution and repeat the previous process to optimize the target distribution towards the posterior pdf, until convergence. The red lines in Figures 1b, c and d show the transformed distribution after 1000, 5000 and 15000 iterations. The target distribution is gradually reshaped towards the true solution during the training process, and finally the model converges towards an accurate approximation of the posterior distribution (Figure 1d).

Density estimation: say we have samples generated from an unknown distribution, but we cannot necessarily or easily evaluate their underlying probability density. Normalizing flows are well-suited to estimate the density. Assuming we have a dataset of N samples $\mathcal{D} = \{\mathbf{m}_K^i\}_{i=1}^N$, we can evaluate the log-likelihood of this dataset by fitting the target distribution of normalizing flows to the unknown distribution:

$$\log p(\mathcal{D}) = \sum_{i=1}^N \log q_K(\mathbf{m}_K^i) = \sum_{i=1}^N \left[\log q_0(F_\Theta^{-1}(\mathbf{m}_K^i)) + \log \left| \det \frac{\partial F_\Theta^{-1}}{\partial \mathbf{m}_K^i} \right| \right] \quad (9)$$

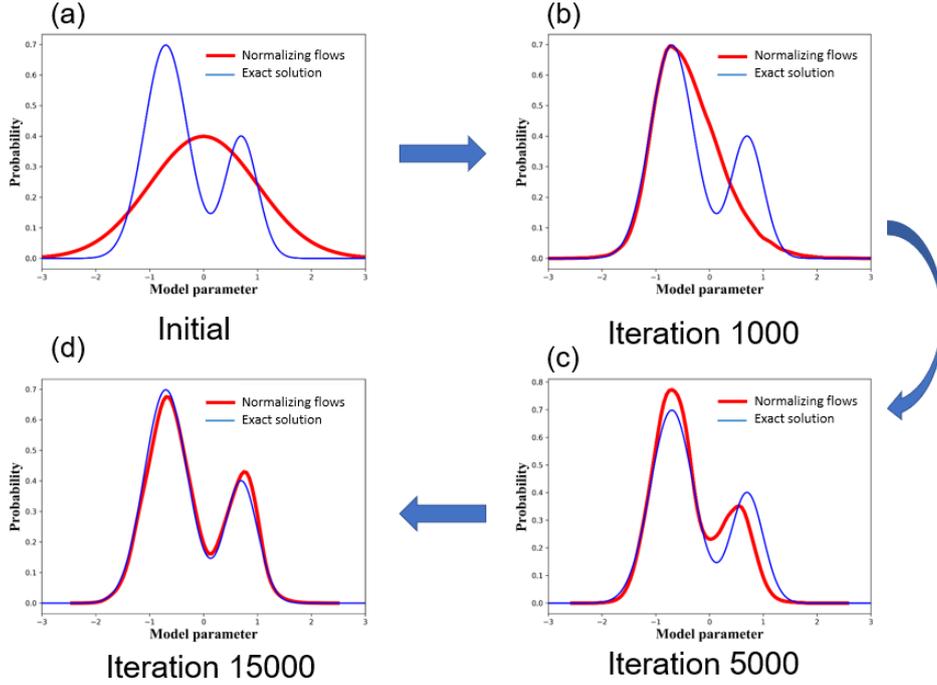


Figure 1. 1D illustration of normalizing flows for variational inference. The blue line in each figure is the posterior distribution, and the red line in (a) shows a standard normal prior (also the initial distribution for normalizing flows). (b), (c) and (d) The results of normalizing flows after 1000, 5000, 15000 iterations, respectively.

where the first term in the summation on the right is the log-likelihood of the observed samples measured at the initial distribution $q_0(\mathbf{m}_0)$ (here sample $\mathbf{m}_0^i = F_{\Theta}^{-1}(\mathbf{m}_K^i)$ is the (inversely) transformed sample under the initial distribution), which can be evaluated analytically, and the second term is the volume correction required to transform from $q_K(\mathbf{m}_K)$ to $q_0(\mathbf{m}_0)$. The fitting process maximizes the log-likelihood with respect to the flows parameter Θ using gradient-based methods. Note that estimating the density of a distribution using normalizing flows only requires computation through the inverse direction of the flows F_{Θ}^{-1} , the effect of which is to simplify or ‘normalize’ a complicated and unknown sampling distribution towards a simple and known one (pdf q_0). This gives rise to the name ‘normalizing flows’, which derives from the case where the initial distribution is chosen to be Gaussian. Papamakarios et al. (2017) proved that fitting the initial distribution to the posterior in variational inference is equivalent to fitting the target into the initial distribution in density estimation problem, which means that maximizing $\mathcal{L}[q_K(\mathbf{m}_K)]$ in variational inference and in equation 9 is mathematically equivalent.

Once the training is complete, the flows based model can be treated as a so-called *generative model* to generate samples that satisfy the target pdf: this can be accomplished by sampling from the analytical base distribution and transforming the samples in the forward direction. The effect is similar to Variational Auto-Encoders (Kingma & Welling, 2014) and Generative Adversarial Networks (Goodfellow et al., 2014) for image and video generation. This application makes normalizing flows very attractive in machine learning applications (Dinh et al., 2015, 2017; Papamakarios et al., 2017; Kingma & Dhariwal, 2018).

To conclude, these two operations have very different requirements. The flows-based variational method pushes the initial distribution towards a posterior distribution, which requires efficient sampling from the initial distribution $q_0(\mathbf{m}_0)$, evaluating the forward transform and its Jacobian determinant. By contrast, flows-based density estimation normalizes a complicated distribution towards a predefined base distribution, requiring the calculation of the inverse transform F_{Θ}^{-1} and its Jacobian information.

2.2.3 Constructing Normalizing Flows

A normalizing flow should satisfy several conditions in order to be practical for application. It should generally be: 1) invertible; 2) expressive enough to model any desired distribution; and 3) computational efficient for calculating both forward and inverse transforms and associated Jacobian determinants. In this section, we introduce one specific normalizing flow structure that we use in the rest of this paper. In Appendix B we review various ways to construct normalizing flows.

Dinh et al. (2015) proposed a non linear structure called a *coupling flow* for high dimensional density estimation problems. Figure 2 shows the main idea for a coupling flow: the input vector \mathbf{m}_i is divided into two partitions $\mathbf{m}_i^A \in \mathbb{R}^d$ and $\mathbf{m}_i^B \in \mathbb{R}^{D-d}$, and for simplicity we set $d = D/2$. Partition \mathbf{m}_i^A remains unchanged and is copied to output \mathbf{m}_{i+1}^A . However, \mathbf{m}_i^A is also input to a neural network and its output $NN(\mathbf{m}_i^A)$ serves as a vector of hyperparameters for any invertible and element-wise bijection function f which transforms each element in \mathbf{m}_i^B into the corresponding element in \mathbf{m}_{i+1}^B . Finally we combine the two partitions \mathbf{m}_{i+1}^A and \mathbf{m}_{i+1}^B to obtain the output vector \mathbf{m}_{i+1} . The transform formula for a coupling flow can therefore be summarized as:

$$\begin{aligned}\mathbf{m}_{i+1}^A &= \mathbf{m}_i^A \\ \mathbf{m}_{i+1}^B &= f(\mathbf{m}_i^B; NN(\mathbf{m}_i^A))\end{aligned}\tag{10}$$

The bijection f is called a *coupling layer* and the resulting normalizing flow is the *coupling flow*. This flow is of particular interest because the Jacobian determinant and the inverse transform can be calculated efficiently by (see Appendix C for derivation)

$$\det \frac{\partial \mathbf{m}_{i+1}}{\partial \mathbf{m}_i} = \prod_{j=1}^{D-d} \frac{\partial m_{i+1,j}^B}{\partial m_{i,j}^B}\tag{11}$$

and

$$\begin{aligned}\mathbf{m}_i^A &= \mathbf{m}_{i+1}^A \\ \mathbf{m}_i^B &= f^{-1}(\mathbf{m}_{i+1}^B; NN(\mathbf{m}_{i+1}^A))\end{aligned}\tag{12}$$

respectively, where $m_{i,j}^B$ means the j th element in partition \mathbf{m}_i^B .

In practice, we can compose several coupling flows to obtain a more complex layered transform for complicated inference problems. Since one coupling flow leaves one part of its input unchanged (e.g. the partition \mathbf{m}_i^A in Figure 2), Dinh et al. (2015) suggested to exchange the role of copied and transformed partitions within two successive coupling flows, so that the composition of the two flows can modify every element of the input vector \mathbf{m}_i .

The element-wise function f should be invertible and differentiable so that the constructed coupling flow is valid, and the expressiveness of a coupling flow is largely dependant on this bijection. Considering that the initial distribution of normalizing flows is typically simple, the final distribution may not approximate complicated posterior distributions well if a simple f is used. In order to improve the expressiveness

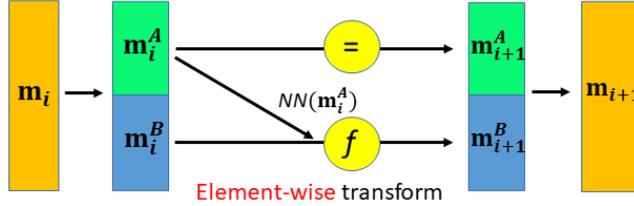


Figure 2. Structure of a coupling flow. The input vector \mathbf{m}_i is divided into two sub-vectors \mathbf{m}_i^A and \mathbf{m}_i^B . The former one is directly copied to the output of the flow. It is also input to a neural network $NN(\mathbf{m}_i^A)$ which outputs hyperparameters for an element-wise bijection f ; this is used to transform each element of \mathbf{m}_i^B into the same element of \mathbf{m}_{i+1}^B . Finally we concatenate the two partitions to obtain the output of the coupling flow \mathbf{m}_{i+1} .

of coupling flows, many approaches have been proposed to build an effective bijection function f (Dinh et al., 2015, 2017; Kingma & Dhariwal, 2018; Müller et al., 2018; Huang et al., 2018; Durkan et al., 2019a, 2019b; De Cao et al., 2019; Ziegler & Rush, 2019). In this work, we use the *rational quadratic splines* proposed by Durkan et al. (2019b), and this, together with other kinds of element-wise functions can be found in Appendix B.

3 Examples

3.1 2D Synthetic Test

We first test the effectiveness and efficiency of normalizing flows for travel time tomography using a simple 2D synthetic example of a medium which contains a low velocity anomaly, shown in Figure 3. A low velocity anomaly of 1 km/s is surrounded by the background velocity of 2 km/s . 16 receivers (white triangles) are located around the low velocity area in a circular shape with a radius of 4 km, each of which will be further treated as a virtual source, thus emulating standard inter-receiver interferometry (Campillo & Paul, 2003; Curtis et al., 2006; Wapenaar & Fokkema, 2006). Under this scenario, we collect 120 observed inter-receiver travel time data by solving the Eikonal equation using the fast marching method (FMM – Rawlinson & Sambridge, 2005) using a 101×101 gridded discretization of the velocity model. Based on these data we wish to infer the velocity structure.

Within the inversion, we parametrize the velocity vector \mathbf{m} into 21×21 regular grid cells of size 0.5 km in both directions, leading to an inference problem of 441 parameters (dimensions). We use a Uniform prior distribution for velocity in each cell, with lower and upper bounds of 0.5 km/s and 3.0 km/s which encompass the true velocity model. The likelihood function is set using a Gaussian data error distribution with noise level assumed to be $\sigma_{\mathbf{d}} = 0.05s$ for all data points; this defines the data uncertainty information (noise is not actually added to the observed data).

The synthetic data of each model sample (a gridded velocity model) is predicted using the same FMM algorithm as that for the observed data, but under a lower discretization of 41×41 to decrease the computational cost of the forward evaluations. The data-model gradient is obtained by ray tracing through the travel time field (the output of the FMM), which will be used to calculate the gradient of $\mathcal{L}[q(\mathbf{m})]$ in variational inference. The overall experimental setting in this example is exactly the same as that used in Zhang and Curtis (2020a), so that we can directly compare the result of normalizing flows with the results using the various methods used in that paper. The normalizing flows configuration used 6 coupling flows associated with rational

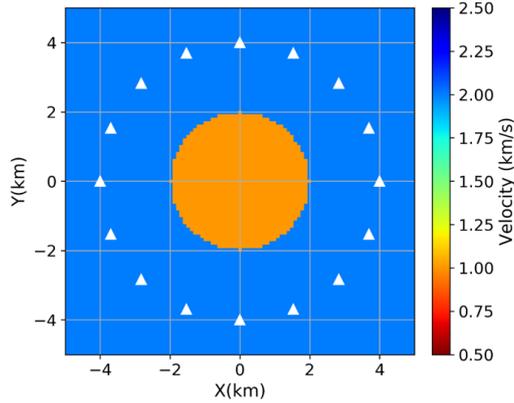


Figure 3. True velocity model of the 2D synthetic test. Background region (blue area) has a velocity of 2 km/s while the orange anomaly has a lower velocity of 1 km/s . 16 receivers (white triangles) are shown in the figure, and are each used as a virtual source thus emulating a typical seismic ambient noise interferometry geometry. Travel times between each receiver pair form the data for this tomographic experiment.

quadratic splines for the bijection function, and all neural networks in these 6 coupling flows are fully connected networks, each of which contains 2 hidden layers and 100 hidden units with Rectified Linear Units activation functions. The prior pdf is used as the initial distribution.

Since the model parameters (velocity field) in tomography are usually constrained to lie within a specific range, but ideally the flows are updated without any hard constraint, we first need to apply an invertible function to the initial distribution to convert it into the unconstrained (real) space, then transform this distribution through the trajectory of the normalizing flows, so that the flows can be updated without any hard constraint. Finally, we transform the output of normalizing flows back to the original constrained space using another invertible function. In this work, we use the same logarithmic function as in Zhang and Curtis (2020a):

$$\begin{aligned} \eta_i &= T(m_i) = \log(m_i - a_i) - \log(b_i - m_i) \\ m_i &= T^{-1}(\eta_i) = a_i + \frac{b_i - a_i}{1 + \exp(-\eta_i)} \end{aligned} \quad (13)$$

where m_i represents each element of the model vector under the constrained space, η_i is the corresponding unconstrained element, and a_i and b_i are the lower and upper bounds on m_i respectively.

To train this model, we update the flows with 3000 iterations in total, and use 10 samples per iteration to approximate the two expectations in equation 7. After the training process, we draw 2000 samples from the initial (prior) distribution, transform each sample through the final normalizing flows, and use them to calculate statistics of our approximation to the true posterior distribution. Figure 4 shows the maximum a posteriori (MAP) model and another random sample drawn from the above 2000 approximated posterior samples. We find that these two models roughly recover the low velocity anomaly region in the centre of the model and high velocity values around this anomaly, whereas the MAP model provides a more similar structure to the true

velocity model, for example in the centre of the low velocity anomaly the MAP model nearly recovers the whole low velocity region while the right panel fails to do so.

In Figure 5, we compare the result of normalizing flows to results from automatic differential variational inference (ADVI), Stein variational gradient descent (SVGD) and Metropolis-Hastings MCMC (MH-McMC) applied to the same problem by Zhang and Curtis (2020a), where ADVI and SVGD are two other variational methods (for details about these three tests, we refer readers to Zhang & Curtis, 2020a). From the left column of Figure 5 to the right, the first row shows the mean models from ADVI, SVGD, MH-McMC and normalizing flows, while the second row shows the corresponding standard deviations. The posterior mean and standard deviation from normalizing flows are very similar to those of the prior information in areas outside of the receiver circle, since most ray paths do not pass through this region. Inside the receiver circle the mean model exhibits the low velocity anomaly well with a slightly higher mean velocity compared to the true model value. There is also a clear lower velocity loop between the receivers and the velocity anomaly. The standard deviation approximately exhibits two higher uncertainty loops within the receiver array. The interior one is due to differences in anomaly shapes and velocity values across the possible models that fit the observed travel time data. This was also observed previously and assumed to be a robust feature in fully probabilistic tomography studies (Galetti et al., 2015). The other higher uncertainty loop corresponds to the lower average velocity structure between the receivers and the low velocity region; this may be caused by insufficient data being available to constrain this area due to relatively few crossing paths, so that its mean value is closer to the prior value and uncertainty is higher.

In Figure 5 we observe that the four mean models show nearly the same results and provide a reasonable velocity structure compared to the true model, all of which recover a slightly biased low velocity region in the centre of the model and a lower velocity loop between the receiver array and the anomaly. For the uncertainty maps, the right three results are fairly similar with two loop-like higher uncertainty structures, both located between the anomaly and the receivers. Since we often treat the result of MH-McMC as the true solution to a Bayesian inference problem (even though here it is essentially computationally intractable), and since we obtain nearly the same results using three entirely different methods, it is reasonable to assume that the result of normalizing flows is approximately correct. On the other hand, the standard deviation of ADVI fails to recover the two higher uncertainty loops, exhibiting high uncertainty inside the anomaly, and low uncertainty between receivers and the anomaly. This is because ADVI theoretically assumes an underlying (transformed) Gaussian approximation to the posterior distribution which is usually not the case for tomographic problems (even in this simple example) due to nonlinearity in the forward relation between velocity models and travel times, so the uncertainty result is not correct.

We also compare the marginal distribution of the three points denoted by the red crosses in Figure 5 using the four different methods. From left to the right, each column denotes the marginal distribution obtained using ADVI, SVGD, MH-McMC and normalizing flows, respectively. Each row shows the marginal distribution of one specific location: (0, 0) km, (1.8, 0) km and (3.0, 0) km. The first point is located at the centre of the model within the low velocity anomaly, the second is at the edge of the anomaly, and the last point is in the lower velocity loop in the mean model (also the outer higher uncertainty loop in the standard deviation map) of Figure 5. The dashed red line in each figure shows the non-zero section of the prior pdf at each point. Comparing the results of different methods, all marginal distributions from normalizing flows are similar to but a little less smooth than those from MH-McMC, which is assumed to be the reference solution, and are also similar to those of SVGD. Again, this shows reasonable accuracy from normalizing flows in this tomographic

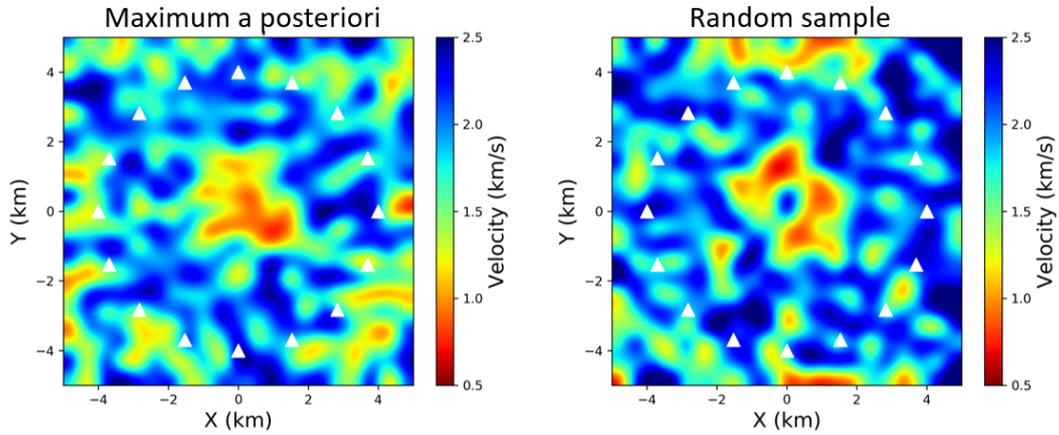


Figure 4. The maximum a posteriori (MAP) model (left) and another random sample (right) drawn from the approximated posterior distribution using normalizing flows. White triangles show the 16 receiver (virtual source) locations.

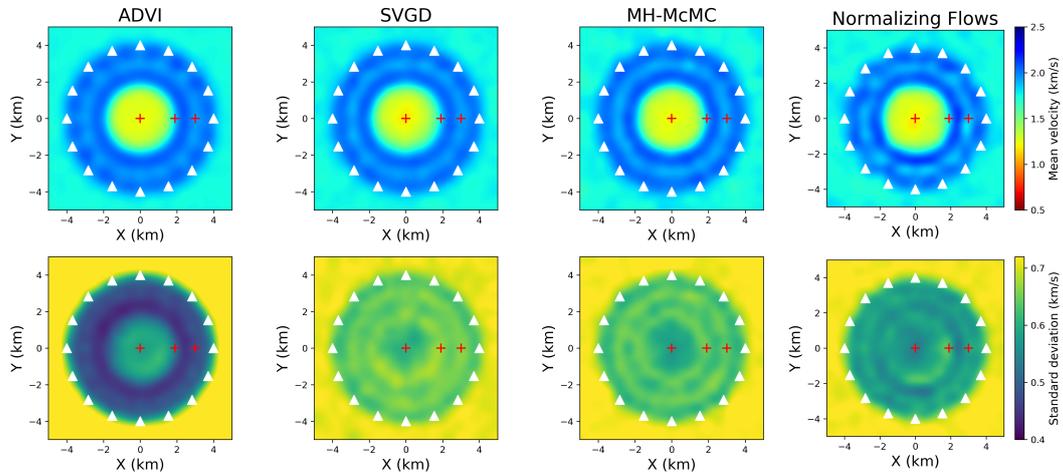


Figure 5. The mean (top row) and standard deviation (bottom row) of the posterior distributions using different methods, respectively ADVI, SVGD, MH-(McMC) and normalizing flows from left to right. All four results are plotted under the same velocity range for better comparison, as displayed by the colorbar in the right two figures. White triangles show the 16 receiver (virtual source) locations and red crosses denote 3 specific locations whose marginal distributions are analysed later in the text.

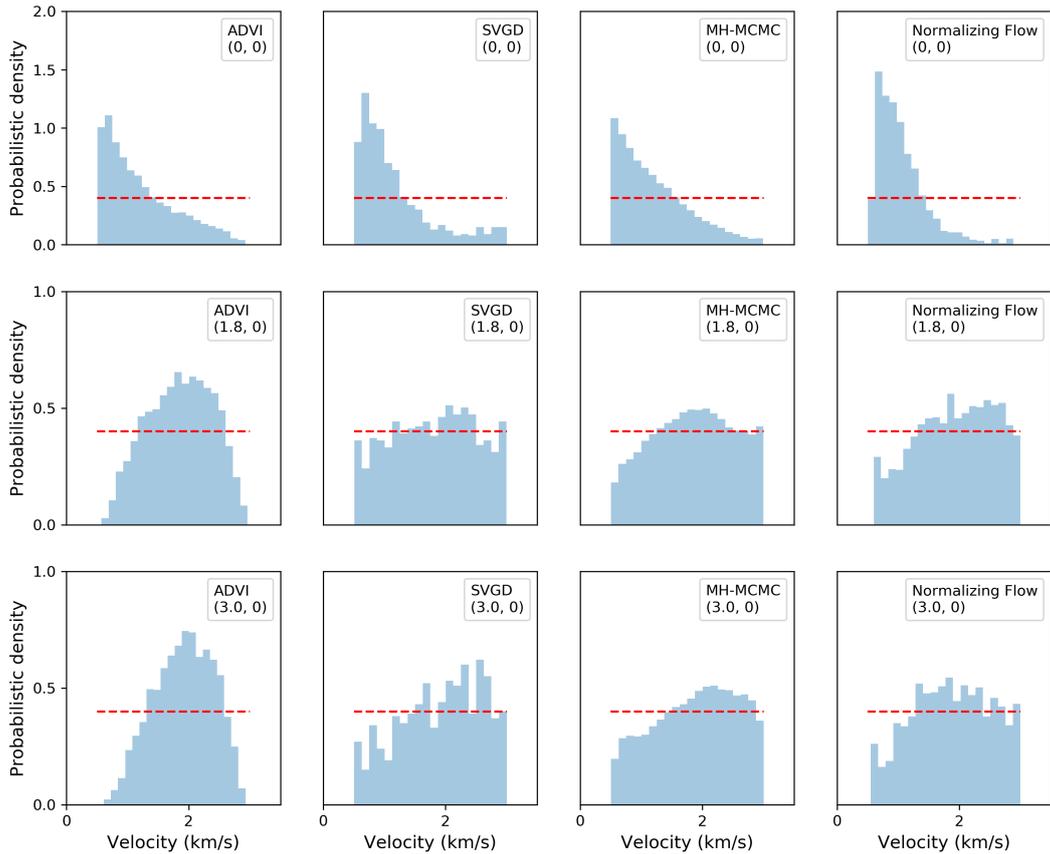


Figure 6. Marginal posterior distributions of three points located at $(0, 0)$ km (the first row), $(1.8, 0)$ km (the second row) and $(3.0, 0)$ km (the third row), corresponding to the three red crosses in Figure 5. From left to right, each panel shows the marginal pdf using ADVI, SVGD, MH-McMC and normalizing flows, corresponding to the columns in Figure 5. The location and method in each panel is summarised in the top-right corner. Dashed red lines display the non-zero section of each marginal prior distribution.

problem. The marginal pdfs of the four methods at point $(0, 0)$ km are nearly the same, all concentrating around the true velocity value (1 km/s). At the other points, the results of SVGD, MH-McMC and normalizing flows are similar, giving marginal pdfs that are close to the priors, implying that little information is offered by the data. By contrast, ADVI produces a Gaussian-like shape which fails to describe the true uncertainty.

From Figures 5 and 6, we observe that the result of normalizing flows is not as smooth as those from the other methods. For example the two circular shapes in both the mean and standard deviation from normalizing flows are less regular and symmetric compared to SVGD and MH-McMC. In this example, SVGD perturbs 800 samples from prior to posterior distribution and MH-McMC randomly draws an ensemble of samples from posterior distribution. Both methods make inference using samples only, so the posterior pdf is not parametrised. Provided a sufficient number of samples is used, the natural symmetries of the problem will emerge in the solution, producing partial smoothness. ADVI optimizes a Gaussian distribution so as to best fit the posterior, similarly to normalizing flows, however it applies a linear transform within

Table 1. Number of forward evaluations required to reach the solutions in Figure 5, as well as the number required for Reversible Jump-McMC (RJ-McMC) in Figure 8 of Zhang and Curtis (2020a).

Method	Forward Evaluations
ADVI	10,000
Normalizing Flows	30,000
SVGD	400,000
RJ-McMC	3,000,000
MH-McMC	12,000,000

the Gaussian family, such that the result is essentially defined to be smooth. We deduce that the reason for irregularity in the solution from normalizing flows is the use of a chain of non-linear transforms to manipulate the entire high dimensional model space in an attempt to directly reshape the initial distribution towards posterior pdf. It is likely that this is due to the high number of parameters in the neural networks defined above, which clearly have a non-unique solution, and which limit the method to a relatively low number of flows due to memory requirements during training.

In Table 1 we analyse the computational cost (number of forward evaluations) of the different methods. We also list the number of evaluations required by the Reversible Jump-McMC (RJ-McMC) in Zhang and Curtis (2020a), a method that varies the cell structure of the tomographic model during the inversion (Bodin & Sambridge, 2009; Galetti et al., 2015). We did not compare the result of RJ-McMC with the four methods above due to the entirely different parametrization used by RJ-McMC which results in a different solution. Nevertheless, RJ-McMC is a commonly used method which often appears to converge more quickly than pure MH-McMC, so it is useful to show its cost. From Table 1, we find ADVI is the cheapest method, but above we observe that it fails to provide the correct shape of posterior pdf due to its implicit Gaussian assumption. Normalizing flows are the most efficient method that gives a reasonably accurate inference result, while requiring the same order of magnitude of computation as that for ADVI. All three variational methods decrease the computational cost compared to both Monte Carlo based methods.

It is difficult to compare the computational cost of Monte Carlo methods to optimization based methods because detecting statistical convergence of the former is often a rather subjective process, and in this case the Monte Carlo runs were stopped only once they had a fairly stable mean and standard deviation. To make a fairer comparison of the computational performance of variational and Monte Carlo methods, in Figure 7 we show two other MH-McMC tests using 30,000 and 400,000 forward evaluations, the same number of evaluations as were used by normalizing flows and SVGD in the above tests. For the result in the left column of Figure 7 with 30,000 forward evaluations, we run 3 Markov chains in parallel for 10,000 iterations each. The first 5000 samples are discarded as the burn-in period, and the remaining 5000 samples are used to calculate statistics of the posterior pdf. For the right column with 400,000 forward evaluations, MH-McMC is implemented by running 5 chains, each of which draws 80,000 samples. For each chain, we discard the first 40,000 samples as the burn-in period, after which we retain every 50th sample to reduce the correlation between samples. The retained samples are used to represent an ensemble of posterior samples which are used to calculate statistics. It is obvious that the 3 chains in the first test did not converge and provide very little information about the true posterior pdf. The mean model of the second test provides a very rough approximation to the

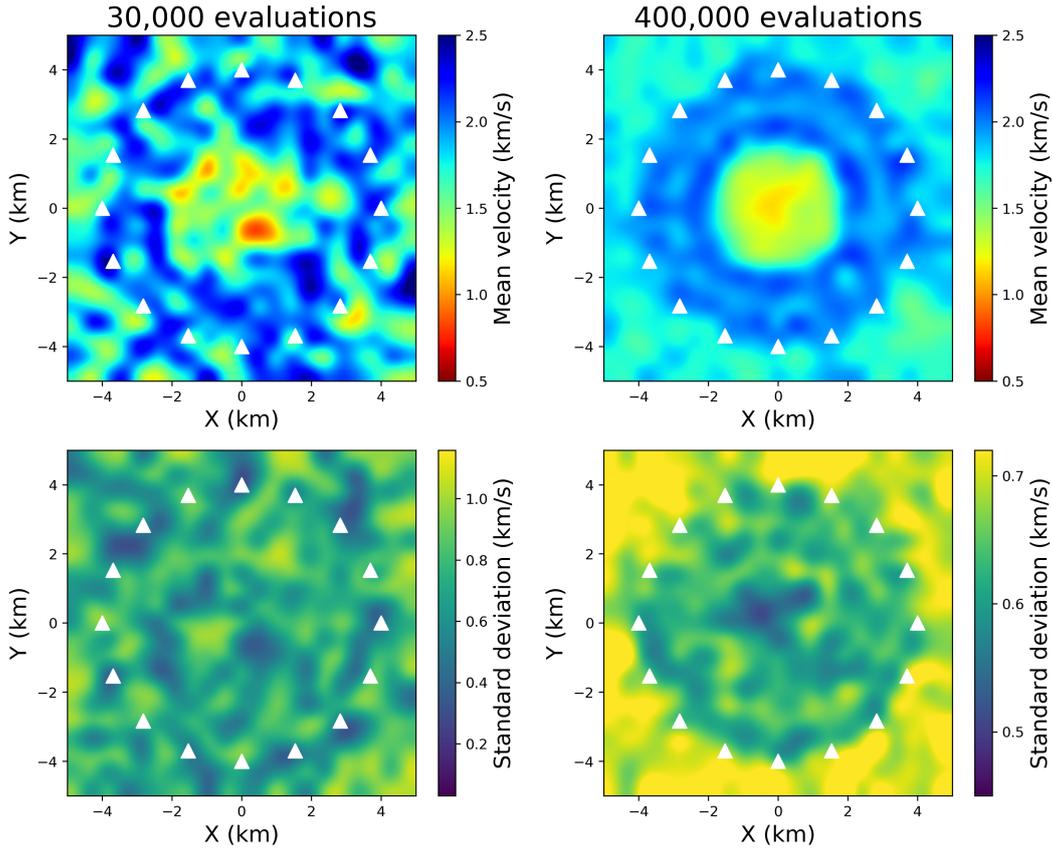


Figure 7. The mean (top row) and standard deviation (bottom row) of the posterior distributions using MH-(McMC) with 30,000 (left column) and 400,000 (right column) forward evaluations, respectively. White triangles show the 16 receiver (virtual source) locations.

true velocity structure, and is similar to the 4 mean models shown in Figure 5, yet it is not as smooth as those from Figure 5. However, this test fails to approximate the true uncertainty map to anything like the detail given by the solutions in Figure 5. We think this is because the 10 chains did not fully converge in this test, meaning that 400,000 samples (forward evaluations) are not sufficient to approximate the true posterior pdf. Considering Figures 5 and 7 together, the Monte Carlo methods converged to smoother and (probably) more reliable solutions than variational methods given a very large number of forward evaluations, but provide worse results if they are restricted to use the same number of forward evaluations. Although it may be difficult to make a direct comparison between the methods' costs, in this test the 2 to 3 orders of magnitude reduction in cost of normalizing flows compared to the MCMC methods seems significant, as are the definite and standard convergence criteria that can be applied in optimization based variational methods, and their ability to be fully parallelized (Zhang & Curtis, 2020a). In the considerably more complex real-data example below, the difference in number of samples required by the various methods is far more apparent. This makes variational methods more attractive for large scale datasets with higher dimensionality in real applications.

3.2 Love wave Tomography of the British Isles

In the second example, we conduct Love wave tomography using ambient noise data of the British Isles. The British Isles are a group of islands in the North Atlantic off the north-western coast of continental Europe. In past decades, active earthquakes around this area tend to be infrequent and most have a small magnitude (the largest ever observed earthquake had a magnitude of 5.9 M_W). On the other hand, the British Isles are surrounded by seismic ambient noise sources from the Atlantic Ocean, the North Sea and the Norwegian Sea. Due to the limited data available from active earthquakes and natural geographic environments of the British Isles, it is common to compute surface wave velocity maps from ambient noise tomography using seismic interferometry (Nicolson et al., 2012, 2014; Galetti et al., 2015, 2017).

Figure 8 displays 61 seismometer locations around the British Isles used in this test and the terrane boundaries of the British Isles. Ambient noise data were recorded in 2001 to 2003, 2006 to 2007, and in 2010, respectively for three different sub-arrays, and all recordings contain one vertical (Z) and two horizontal (North and East) components of ground motion. The vertical component was previously used for Rayleigh wave tomography (Nicolson et al., 2014), whereas we perform Love wave tomography using travel time estimates constructed from the two horizontal components by Galetti et al. (2017). During data processing, the noise data was firstly cross-correlated among all the possible inter-station pairs, and the positive time (causal) part and time-reversed negative time (acausal) part of the correlation were stacked. This resulted in one-sided Green’s functions estimates for all available inter-station travel paths (some were removed for quality control), which were used to estimate the travel times of Love wave of different periods. Detailed station network information and description of the data processing procedures can be found in Galetti et al. (2017). In this test, we use the travel time measurements of Love wave at 10 s period.

For tomography we fix the imaged area to lie within longitude $9^\circ\text{W} - 3^\circ\text{E}$ and latitude $48^\circ\text{N} - 61^\circ\text{N}$, which fully encompasses the British Isles. The whole region is parametrized into a regular grid of 37×40 cells with spacing of 0.33° in both latitude and longitude, which leads to an inference problem with a parameter vector of 1480 dimensions. For Bayesian inversion, the prior pdf for the group velocity in each cell is chosen to be Uniform ranging from 1.56 km/s to 4.81 km/s . The average value is obtained by measuring the average velocity across all valid ray paths, and the upper and lower bounds of the Uniform velocity is chosen to exceed the range of velocities observed on the dispersion curves (Galetti et al., 2017). The likelihood function is chosen as a Gaussian distribution, and the data uncertainty of each inter-receiver path is estimated from several independent travel time data by random stacking of daily cross-correlations of the ambient noise data. The predicted travel time data in the inversion is calculated by solving the Eikonal equation using the FMM algorithm using 73×79 regularly gridded cells (four times as many as are inferred by tomography).

We apply the three variational methods, normalizing flows, ADVI and SVGD, as well as MH-McMC for comparison. For normalizing flows, we use the Uniform prior as the initial distribution and choose 10 coupling flows with rational quadratic splines to construct the inference model as described in the previous section. During the training process, we update the flows parameters with 5000 iterations and draw 20 samples from the initial (prior) distribution per iteration to approximate $\nabla_{\theta}\mathcal{L}$ in equation 7. Those samples are first transformed from constrained space to real space (equation 13), then flowed through the normalizing flows and finally transformed back to the constrained space using equation 13, similar to the implementation in the synthetic test. Finally, we generate 2000 samples from its posterior distribution and calculate the mean and standard deviation maps. For ADVI, the initial distribution is chosen to be a standard Gaussian in the unconstrained (real) space, and we perform 10,000 iterations using 1 sample per iteration to estimate $\nabla_{\theta}\mathcal{L}$. Since the estimate of $\nabla_{\theta}\mathcal{L}$

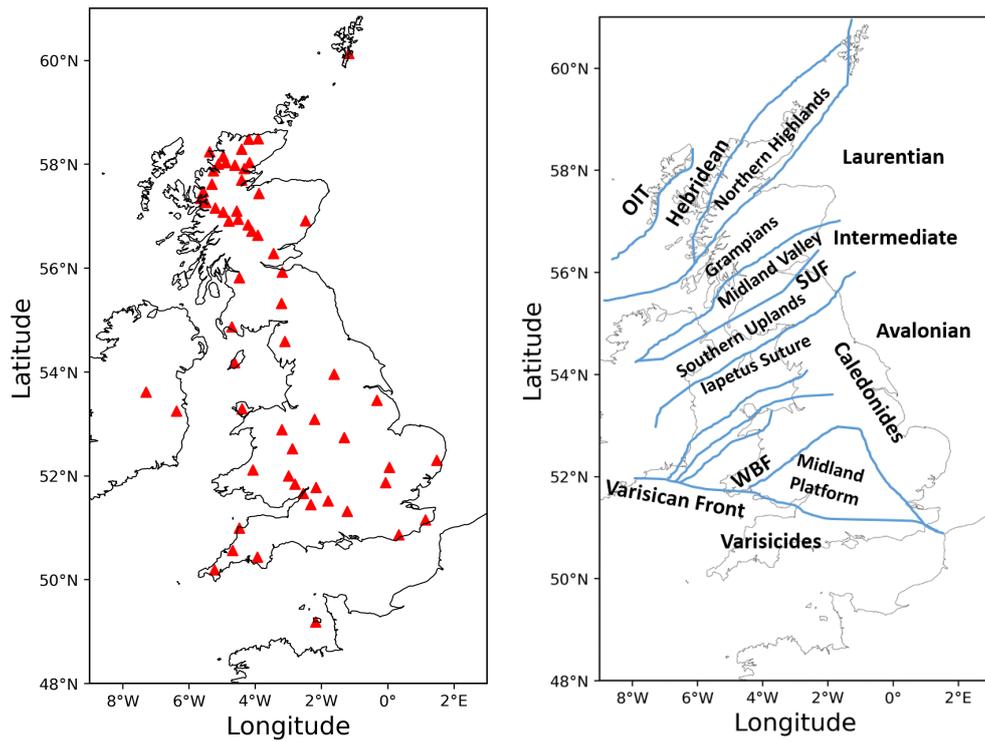


Figure 8. (a) The location of the 61 seismometers (red triangles) around the British Isles used by Galetti et al. (2017) and in this paper to perform Love wave tomography. The receivers are also treated as virtual sources for ambient noise interferometry. (b) Terrane boundaries in the British Isles used in the main text. Abbreviations in the figure are as follows: Outer Isles Thrust (OIT); Southern Uplands Fault (SUF); Welsh Borderland Fault System (WBF).

in each iteration is therefore inaccurate, we use a small step size ϵ (equation 8) so that over many iterations the optimization converges. Similarly to normalizing flows, we draw 2000 samples to estimate posterior statistics. For SVGD, we approximate the initial distribution by 1000 samples generated from the prior distribution and perform 600 iterations to perturb those samples from prior to posterior space. These 1000 samples are used to calculate the mean and standard deviation of the posterior distribution. MH-McMC is implemented by running 10 parallel Markov chains for 1.5 million iterations each. The first 1 million samples are discarded as the burn-in period, and we retain every 100th sample after the burn-in period to reduce the correlation between samples. The retained samples are used to represent an ensemble of posterior samples which are used to calculate statistics.

Figures 9d and 9h display the average map and standard deviation of the Love wave group velocity of the British Isles using normalizing flows at 10 s period, and the annotations mark some representative locations discussed below. The structure of the mean model shows good consistency with the known geology (e.g., Figure 8b) and previous tomographic studies of the British Isles (Nicolson et al., 2012, 2014; Galetti et al., 2015, 2017). For example, a clear high velocity area of metamorphic and igneous origin is observed in the Scottish Highlands (annotation 1 in Figure 9d; hereafter we use the number of each annotation to denote its corresponding location for simplicity). Around 4°W , 55°N (2 in Figure 9d), there is a SW-NE trending high velocity area in the Southern Uplands. Bounded between these two areas, the Midland Valley is a low velocity zone (around 3.5°W , 55.5°N – 3 in Figure 9d). Another two low velocities can also be observed, one of which is located at the offshore sedimentary basins along the East coastline of mainland Britain from 3°W , 56°N to 1°E , 53°N (4 in Figure 9d) and the other one is from East Ireland to Southwest Wales (5 in Figure 9d). The East Irish Sea (4.5°W , 54°N – 6 in Figure 9d) is also marked by a low velocity region, whereas the Northwest Wales (around 4°W , 53°N – 7 in Figure 9d) is characterized by high velocities. In northern England, two north-south trend high velocity regions is located at 3°W , 54.5°N (the Lake District in the Northwest England – 8 in Figure 9d) and 2°W , 54°N (9 in Figure 9d), and another high velocity zone can be found down to East Midlands at 1°W , 53°N (10 in Figure 9d). A large low velocity area can be observed around the Midland Platform which spans several sedimentary basins like the Cheshire Basin (2.5°W , 52.5°N – 11 in Figure 9d), the Anglian-London Basin (0°W , 52°N – 12 in Figure 9d), the Weald Basin (0°W , 51°N – 13 in Figure 9d), and the Wessex Basin (3°W , 50.5°N – 14 in Figure 9d).

The standard deviation map in Figure 9h shows a high uncertainty similar to prior values in offshore areas since few ray paths go through the open marine regions. Elsewhere the velocity uncertainty reflects how the velocity model is constrained by travel time data. For example, uncertainty is relatively low in the Highlands (1 in Figure 9h) and southern England (15 in Figure 9h) since stations are densely distributed in those areas. Other small low-uncertainty areas associated with high or low average velocity anomalies can also be found around (4°W , 52°N – 16 in Figure 9h), (2.5°W , 52.5°N – 15 in Figure 9h) and elsewhere. There is a higher uncertainty loop around the low velocity anomaly in the East Irish Sea (6 in Figure 9h), and this phenomenon is also observed in the synthetic test, since different anomaly shapes and velocity values would fit the same travel time data (Galetti et al., 2015, 2017). Another higher uncertainty structure around the East Midlands high velocity anomaly (1.5°W , 53°N – 10 in Figure 9h), is observed probably for similar reasons.

Figures 9a, 9b and 9c show the average velocity models of ADVI, SVGD and MH-McMC respectively, and Figures 9e, 9f and 9g display the uncertainty maps from the three methods. Similarly to the synthetic test above, the velocity maps of both ADVI and SVGD are smoother than that from normalizing flows. The results of MH-McMC and normalizing flows show high consistency: both the two maps are less smooth

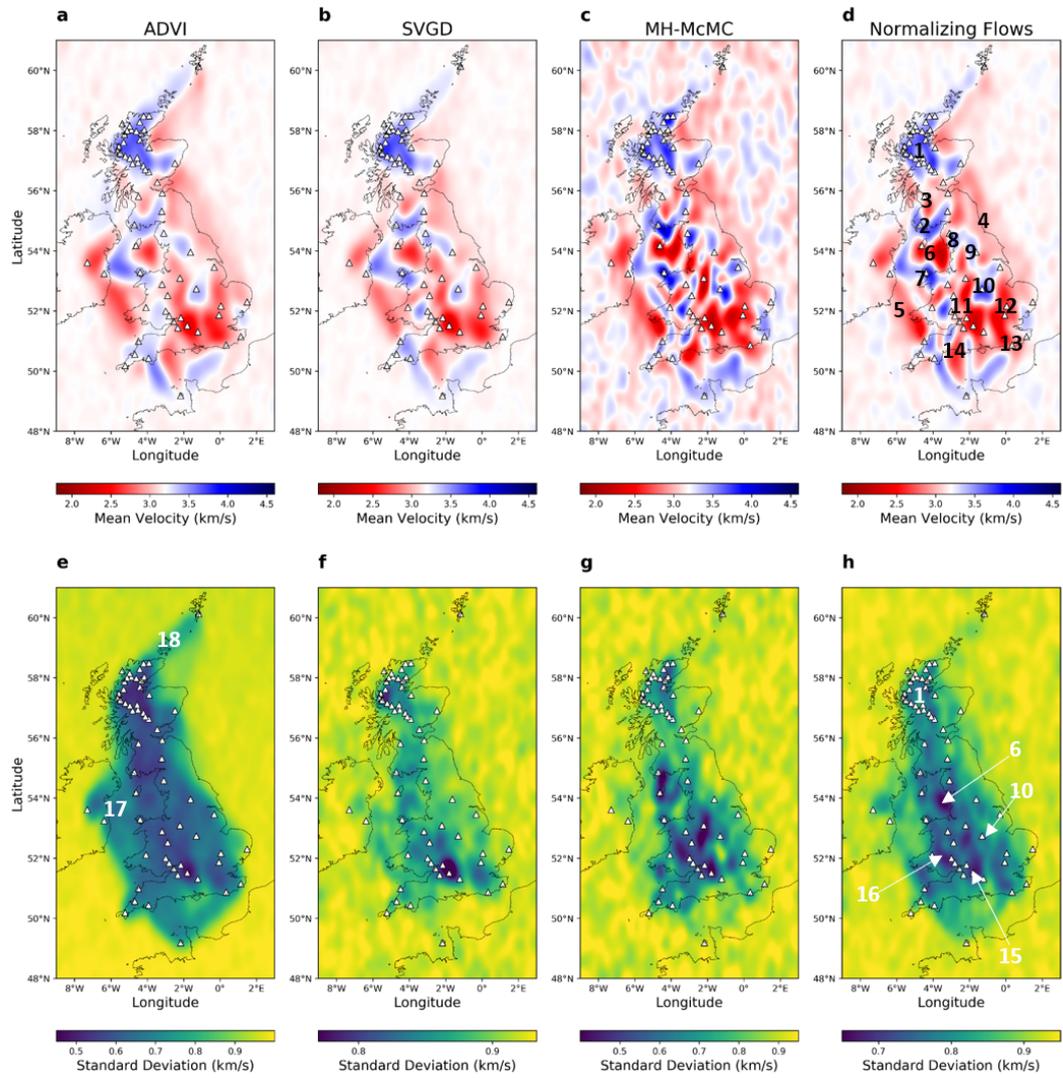


Figure 9. The results of Love wave group velocity maps of the British Isles at 10 s period: mean (top row) and standard deviation (bottom row) of the posterior distributions using different methods, respectively ADVI, SVGD, MH-McMC and normalizing flows from left to right. White triangles in all figures show the receiver (virtual source) locations. Annotation on each figure is used to denote specific locations discussed in the main text.

and provide more detailed information compared to the other two maps. Around 2°W , 51°N and 4°W , 51.5°N , normalizing flows and MH-McMC produce some small structures comprising spatially rapid velocity transitions which are not observed in the other two results. Nevertheless, the three mean models exhibit similar structures compared to the mean map from normalizing flows: we observe high velocity regions in the Highlands, in the Southern Upland (at 4°W , 55°N); we obtain a similar SW-NE trend compared to normalizing flows and so on. Low velocity structures are also observed along the East coastline of the mainland Britain, to the East of the Ireland down to Southwest Wales, at the East Irish Sea, around the Midland Platform. The high consistency between the four mean models also suggests that the obtained group velocity map is accurate.

Across the area inside the receiver array, the uncertainty estimates from ADVI are generally lower than those from the other methods. ADVI finds lowest uncertainty in the Highlands and in southern England (around 2°W , 51.5°N) where seismometers are densely spaced, but all other areas maintain nearly the same uncertainty level without much variation. Around the Irish Sea (17 in Figure 9e) and the North Sea area Northeast of Scotland (18 in Figure 9e), the uncertainty value is low, whereas for SVGD, MH-McMC and normalizing flows these two areas present higher values. We observed a similar phenomena in the synthetic test in Figure 5: at the location of the outer uncertainty loop, ADVI provides a biased result with a lower uncertainty value, while SVGD, MH-McMC and normalizing flows successfully recover the higher uncertainty loop. We therefore draw the conclusion that the uncertainty map in Figure 9e may be a biased result due to ADVI’s underlying assumption of a Gaussian-based posterior distribution. In the standard deviation map of SVGD and MH-McMC in Figures 9f and 9g, we observe low uncertainty areas at Scotland and around southern England, and higher uncertainty loop-like structure surrounding the low velocity anomaly in the East Irish Sea and so on, all of which correspond to similar results from normalizing flows in Figure 9h. Again, since the result of MH-McMC can be roughly treated as the true solution of a Bayesian inversion problem if it has converged to a reasonably stable equilibrium, and since we obtain similar mean and standard deviation results using entirely different methods, we can state that normalizing flows model a (relatively) correct posterior pdf of the group velocity of the British Isles.

Table 2 lists the computational cost of the four methods in this example. ADVI required 10,000 iterations using 1 sample per iteration, which gives 10,000 forward evaluations in total, and an elapsed time of 6.95 hours. Since we only use 1 sample to update the variational parameters in each iteration, it is relatively hard to parallelize its training process. Normalizing flows perform 5000 iterations with 20 samples per iteration, so the total number of forward evaluations is 100,000. During the inversion, we use 10 cores to parallelize the forward simulation of the 20 samples as well as the neural network training in every iteration, which decreases the elapsed time to 7.83 hours, only slightly longer than ADVI. This is easy to understand: the forward evaluations implemented on each core is the same for ADVI and normalizing flows (10,000 for both methods). The remaining time difference is mainly caused by the different internal complexity of the two methods themselves: the normalizing flows contain more learnable parameters than ADVI, and therefore need more calculations to train. For SVGD, 1000 samples are perturbed 600 times, so the total computational cost is 600,000 forward evaluations. For a fair comparison, we also parallelize across 10 cores to perform SVGD giving an elapsed time of 31.71 hours. SVGD requires 6 times more evaluations than normalizing flows, but the total elapsed time is only about 4 times greater because normalizing flows require additional computation for neural network training, while SVGD requires very few additional computations per iteration (to calculate the kernel functions), which are nearly negligible compared to the cost of the forward evaluations. MH-McMC draws 15 million samples in total with 10 cores for parallelization across 10 chains, and the elapsed time is 660 hours in all. We also

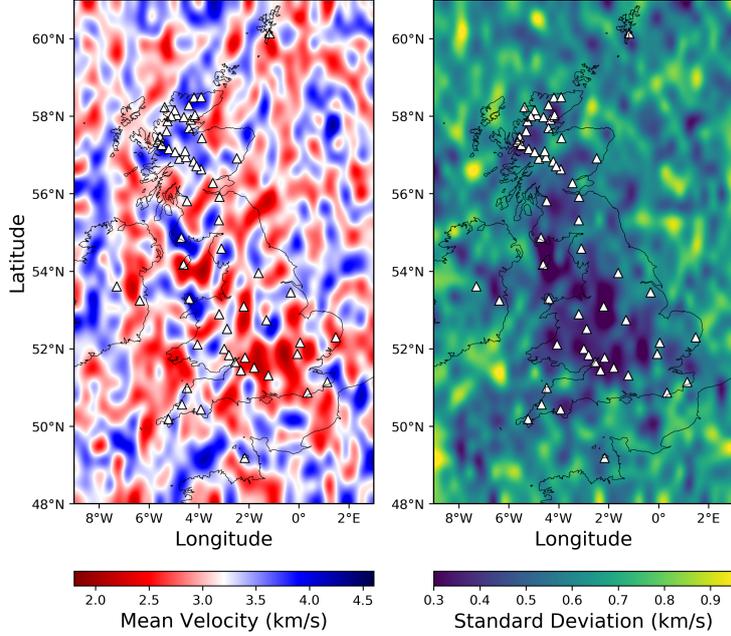


Figure 10. The mean (left) and standard deviation (right) maps of MH-McMC using one Markov chain with 2 million samples.

list the cost of RJ-McMC conducted by Galetti et al. (2017). In their experiment, they used 16 chains and 3 million samples per chain, and took about one month of computation time. Again, we did not compare the result of RJ-McMC with those in Figure 9 due to the different variable parametrization used in that work, and only list the computational cost for a rough comparison. Table 2 demonstrates the efficacy of performing variational inference in large scale problems, since McMC based methods become too expensive for high dimensional Bayesian inversion in real applications.

In order to compare the results more fairly between Monte Carlo and variational methods, in Figure 10 we show the mean (left) and uncertainty (right) maps of one Markov chain with 2 million samples; this is still more than the numbers used for the variational methods, but it removes the possibility that our subjective assessment of when the Monte Carlo method had converged is what led to the large number of samples attributed to the method above. The mean model only provides a few of the main features that we observed previously in variational and full McMC results, while it fails to provide more detailed structures, and the standard deviation map hardly provides any useful information about the posterior pdf. Combining the results from Figures 9 and 10 and the results from the synthetic test in Figure 5, we conclude that in synthetic tests, it is possible that we could use fewer Monte Carlo samples to obtain similar quality result, while in this more complex problem with such a high dimensionality, this is not generally possible and we need far more samples to obtain a respectable result which is usually computational demanding.

We thus draw similar conclusions to those in the synthetic test: variational methods provide an efficient approach for Bayesian tomography. In this example they provide a significant improvement over Monte Carlo based sampling methods which generally require millions of forward evaluations for such a high dimensional imaging problem. All three variational methods provide a convincing average velocity map, while ADVI provides a biased uncertainty result. Normalizing flows and SVGD pro-

Table 2. Number of forward evaluations and the total elapsed time for ADVI, normalizing flows, SVGD, RJ-McMC and MH-McMC to obtain the tomographic results in Figure 9. See main text for discussion of parallelization used in each method (this affects the right column only). Note that the result of RJ-McMC is from Galetti et al. (2017) and produces a quite different inference result due to the variable parametrisation used in that work.

Method	Forward Evaluations	Elapsed Time (Hours)
ADVI	10,000	6.95
Normalizing Flows	100,000	7.83
SVGD	600,000	31.71
RJ-McMC	48,000,000	About one month
MH-McMC	15,000,000	660

duce more convincing uncertainty estimates, but the former requires far less elapsed time than the latter, just slightly greater than ADVI.

4 Discussion

Using normalizing flows to perform Bayesian inversion within an optimization framework, we seek the closest approximation to the posterior distribution. This contrasts with taking random samples from the posterior pdf in Monte Carlo methods, so the efficiency is improved. The method is based on several invertible and differentiable transforms (the flows) which are sequentially applied to an analytically known initial distribution, such that the transformed distribution is an approximation to the posterior distribution. Automatic differential variational inference can be treated as a special case in which we use a single invertible transform (see Appendix B: mean field ADVI corresponds to a diagonal linear flow and full-rank ADVI to a triangular linear flow). This converts a standard Gaussian distribution into another Gaussian that is best-fit to the true posterior distribution after a simple transform (equation 13) has been applied. The variational distribution is limited to the Gaussian family, thus ADVI can only solve Gaussian-like problems with unimodal posterior pdf. This explains results in our two tests: ADVI provides an accurate mean model but incorrect uncertainty. Nevertheless, considering that the method is very efficient, the result of ADVI could be used as the initial distribution for normalizing flows since the result of ADVI is analytic. In this scenario, both the required number of flows and their complexity can hopefully be decreased; for instance, we may only need to use flows that are able to model multimodal distributions such as planar flows.

Stein variational gradient descent is also based on invertible transforms which iteratively perturb prior samples towards samples of the posterior direction, and uses those samples to evaluate the posterior distribution. The perturbation direction is optimized based on the kernelized Stein discrepancy (Liu et al., 2016) within the reproducing kernel Hilbert space (Liu & Wang, 2016). The biggest difference between SVGD and normalizing flows is the invertible transforms used: the transforms in normalizing flows are explicitly known with some fixed formula and we optimize the hyperparameters of flows to model the posterior, while SVGD employs implicit transforms which push the samples through their trajectory. The final analytic form of the posterior is never estimated or approximated in SVGD. The result of SVGD is an ensemble of posterior samples and the number of samples (usually fewer than 1000) is a compromise between efficiency and accuracy: for very high dimensional problems it might be impossible to use hundreds of samples to represent target statistical properties of the posterior distribution. On the other hand, SVGD should theoretically be

more effective than normalizing flows owing to the implicit transform: the process of constructing fixed-formula normalizing flows can be understood as a way to mimic the effect of SVGD in order to select the optimal perturbation direction applied to the initial distribution. Our current results for travel time tomography did not provide sufficient evidence on this point, so it should be investigated further by implementing more complicated and non-linear geophysical inference problems such as full waveform inversion (FWI) (Zhang & Curtis, 2020b).

Both of our numerical tests show that normalizing flows are the most efficient method to approximate the correct uncertainty result, whereas ADVI usually provides biased uncertainty information. Normalizing flows are easy to parallelize at the sample level within each iteration (calculation of equation 7) to further improve the efficiency, whereas MCMC methods are hard to parallelize on the sample level due to the detailed-balance property required of Markov chains (O’Hagan & Forster, 2004). Although for some large scale tomography and FWI cases, we can parallelize the forward and gradient evaluation on the source (shot) level for MCMC, this is less efficient since the lower level of parallelization often means more time overhead for synchronization. Nevertheless, there are many ways to make MCMC more efficient including using RJ-MCMC as noted above, but also the No-U-Turn sampler (Hoffman & Gelman, 2014), Hamiltonian Monte Carlo (Fichtner et al., 2019; Gebraad et al., 2020) and informed proposal Monte Carlo (Khoshkholgh et al., 2020). Also, the no free lunch theorem states that no method is better than any other when averaged across all possible problems (Wolpert & Macready, 1997), so we note that our conclusions extend to the class of travel time tomographic problems. Similar tests should be performed for after important classes of problems such as FWI or inference using other (e.g. non-wave based) physics.

In this paper, we use coupling flows for both tests, and one potential deficiency is in the training of the neural networks. When coping with high dimensional problems such as in 3D tomography, we end up with very large networks, so the computational cost of training cannot be neglected and may even dominate the whole calculation. Future improvements should consider how to decrease this overhead, for example by constructing more effective flow structures to reduce either the size of the neural networks or the required number of flows, or both.

Zhang and Curtis (2020a) proved that SVGD significantly decreases the computational requirement compared to MCMC. In this work, we further decrease the total elapsed time required by SVGD to the order of hours for our real data application – to nearly the same time as that for ADVI, which converges far more rapidly than MCMC. In the future, normalizing flows may bring fully non-linear uncertainty assessment of tomographic models into the new realm of running on standard desktop computers, which is hardly possible using other existing methods.

We have shown that the results of normalizing flows are less smooth compared to ADVI, SVGD and MCMC. Normalizing flows also have many more hyperparameters to define: for example which specific type of flow to select, how many flows to use, and if we choose coupling flow (which is one of the most popular normalizing flows in the literature), then the structure of the neural network also needs elaborate design. For comparison, SVGD contains far fewer hyperparameters and is easy to tune. Nevertheless, normalizing flows still provide an attractive approach to solve Bayesian inference due to the analyticity of its posterior solution. This is different from other sample based methods like MCMC and SVGD: for a sample based method, the statistical properties (e.g. the mean and standard deviation) of the posterior distribution are calculated using an ensemble of posterior samples; we may fail to accurately evaluate a high dimensional distribution with thousands of samples due to the curse of dimensionality. At present we still describe the posterior distribution of normalizing flows using statistics calculated as for SVGD and MCMC, by drawing samples from the ini-

tial distribution and transforming them through normalizing flows to obtain posterior samples. We have not found an appropriate way to obtain analytical expressions of the posterior marginal pdfs, but it is intuitive that such a solution might be obtained by some kind of integration over the initial distribution through the trajectory of the normalizing flows. The analyticity of the solution is a promising research direction in future work to eliminate the sampling step to calculate marginals. We believe such a solution would also be useful for decision-making during seismic data interpretation by answering specific questions about the subsurface using interrogation theory (Arnold & Curtis, 2018). At least for now, we can efficiently generate as many new posterior samples as we desire with normalizing flows once we have finished the training process, whereas the same thing is impossible for SVGD.

Normalizing flows provide a general mechanism to define expressive probability distributions (Papamakarios et al., 2019), and have received much attention since they were proposed. The main purpose of this paper is to introduce the method to readers in geophysics to solve geophysical problems. Future work might target other geophysical inversion problems to test the method’s efficiency.

5 Conclusion

In this paper, we solve 2D probabilistic travel time tomography using normalizing flows under the framework of variational inference, which significantly improves the efficiency of Bayesian inversion by using optimization. The method transforms a simple and analytically known distribution into an approximation of the posterior distribution by applying a chain of invertible transforms. We first prove the accuracy and efficiency of normalizing flows for tomographic problems using a simple 2D synthetic test, where normalizing flows are the most efficient method that approximate a correct uncertainty result compared with Metropolis-Hastings Markov chain Monte Carlo (MH-McMC) and another two variational methods: automatic differential variational inference (ADVI) and Stein variational gradient descent (SVGD). We also perform Love wave tomography to construct group velocity maps of the British Isles, in which normalizing flows give convincing average velocity and standard deviation maps that are consistent with the known geology and previous research in this area. The flows provide nearly the same result compared to SVGD and MH-McMC, obviously outperforming ADVI for uncertainty estimation, while the computational cost is significantly reduced compared to other methods. This example shows the ability of normalizing flows to solve high dimensional and complicated inference problems with real data. What is more, the normalizing flows provide an analytic solution for the posterior distribution, which may provide a feasible and promising way to interrogate that solution in future.

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Appendix A Derivation of $\mathcal{L}[q_K(\mathbf{m}_K)]$

This Appendix provides a derivation of equation 7. We start with a general function $h(\mathbf{m}_K)$ and take its expectation with respect to $q_K(\mathbf{m}_K)$. Using the flows formula in equation 6, we obtain

$$\begin{aligned}
 \mathbb{E}_{q_K(\mathbf{m}_K)}[h(\mathbf{m}_K)] &= \int q_K(\mathbf{m}_K)h(\mathbf{m}_K)d\mathbf{m}_K \\
 &= \int q_0(\mathbf{m}_0)h(\mathbf{m}_K)d\mathbf{m}_0 \\
 &= \mathbb{E}_{q_0(\mathbf{m}_0)}[h(\mathbf{m}_K)]
 \end{aligned} \tag{A1}$$

where the step to the second line invokes the implicit relationship between \mathbf{m}_0 and \mathbf{m}_K in equation 6. Equation A1 implies that the expectation of $h(\mathbf{m}_K)$ with respect to the transformed pdf $q_K(\mathbf{m}_K)$ can be computed without explicitly knowing $q_K(\mathbf{m}_K)$ itself when $h(\mathbf{m}_K)$ does not depend on $q_K(\mathbf{m}_K)$ (Rezende & Mohamed, 2015). Thus

$\mathcal{L}[q_K(\mathbf{m}_K)]$ can be rewritten as

$$\begin{aligned}\mathcal{L}_\Theta[q_K(\mathbf{m}_K)] &= \mathbb{E}_{q_K(\mathbf{m}_K)}[\log p(\mathbf{m}_K, \mathbf{d}_{obs})] - \mathbb{E}_{q_K(\mathbf{m}_K)}[\log q_K(\mathbf{m}_K)] \\ &= \mathbb{E}_{q_0(\mathbf{m}_0)}[\log p(\mathbf{m}_K, \mathbf{d}_{obs})] - \mathbb{E}_{q_0(\mathbf{m}_0)}[\log q_0(\mathbf{m}_0)] + \mathbb{E}_{q_0(\mathbf{m}_0)} \left[\log \left| \det \frac{\partial F_\Theta}{\partial \mathbf{m}_0} \right| \right]\end{aligned}\tag{A2}$$

which can be iteratively maximized using gradient-based optimization methods by calculating the gradient of $\mathcal{L}_\Theta[q_K(\mathbf{m}_K)]$ with respect to the normalizing flows parameter Θ :

$$\nabla_\Theta \mathcal{L} = \mathbb{E}_{q_0(\mathbf{m}_0)} \left[\nabla_{\mathbf{m}_K} (\log p(\mathbf{m}_K, \mathbf{d}_{obs})) \nabla_\Theta \mathbf{m}_K + \nabla_\Theta \log \left| \det \frac{\partial F_\Theta}{\partial \mathbf{m}_0} \right| \right]\tag{A3}$$

Here the term $\nabla_{\mathbf{m}_K} (\log p(\mathbf{m}_K, \mathbf{d}_{obs}))$ stands for the conventional logarithmic data-model gradient calculated in linearised inversion. Compared to the linearised inversion, the optimization process of normalizing flows model only needs additional gradient information about the flows parameters, which can be analytically calculated by elaborate design of the flows structure (see Appendix B).

Appendix B Ways to construct normalizing flows

B1 Rational quadratic splines

In this section, we introduce one specific bijection function used throughout the examples in this paper – rational quadratic splines (Durkan et al., 2019b). Figure B1 shows an illustration of an element-wise monotonic increasing rational quadratic spline that transforms the input element x to the output element y . The spline maps a predefined interval $[-B, B]$ to $[-B, B]$ nonlinearly, and is defined to be the identity function outside this region, resulting in linear ‘tails’ in Figure B1 such that the overall spline is monotonic across the real domain. Inside $[-B, B]$, the spline is parametrized as L different rational quadratic functions using rational quadratic interpolation (Gregory & Delbourgo, 1982), and is separated by $L + 1$ boundary knots $\{(x^{(l)}, y^{(l)})\}_{l=0}^L$ (2 blue and 5 red knots in Figure B1, in which we set $L = 6$). Those $L + 1$ knots monotonically increase between points $(x^{(0)}, y^{(0)}) = (-B, -B)$ and $(x^{(L)}, y^{(L)}) = (B, B)$, and the coordinates of the inner $L - 1$ (red) knots – which determine the width and height of each bin – are parameters to be learned during optimization.

Let $\{\delta^{(l)}\}_{l=0}^L$ be the derivatives $\frac{\partial y}{\partial x}$ at the $L + 1$ knots, respectively. The derivatives at $\pm B$ are fixed to be $\delta^{(0)} = \delta^{(L)} = 1$ to match the linear tails outside $[-B, B]$ (see Figure B1). For the inside $L - 1$ knots, we set their derivatives $\{\delta^{(l)}\}_{l=1}^{L-1}$ as learnable parameters with positive values to ensure the continuity of $\frac{\partial y}{\partial x}$ in the real domain. If the derivatives within L bins are not matched in this way, the transform is still continuous, but its derivative can have jump discontinuities at the spline boundary points. This in turn makes the log-likelihood training objective discontinuous, which would make the optimization fail (Durkan et al., 2019b).

Given $3L - 1$ learnable parameters mentioned above, where $2L$ of them stand for widths and heights of L bins and $L - 1$ of them for the derivative values of the inner $L - 1$ knots, we could fully parametrize the rational quadratic spline in the real domain, so as to transform the input element x into y , evaluate its inverse map from y to x and the derivative $\frac{\partial y}{\partial x}$. Define

$$\begin{aligned}s^{(l)} &= \frac{y^{(l+1)} - y^{(l)}}{x^{(l+1)} - x^{(l)}} \\ \xi(x) &= \frac{x - x^{(l)}}{x^{(l+1)} - x^{(l)}}\end{aligned}\tag{B1}$$

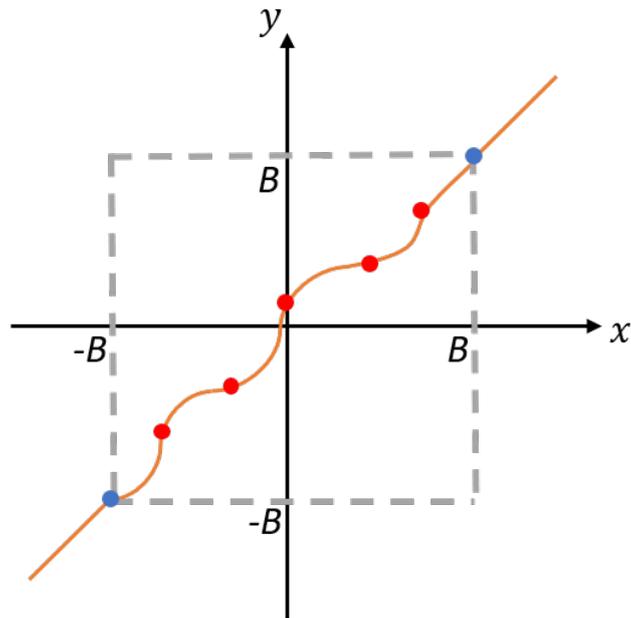


Figure B1. An illustration of monotonic increasing rational quadratic spline that transforms x to y across the real domain. The spline is divided into 8 pieces by 7 knots (2 blue and 5 red knots). The 2 pieces outside the interval $[-B, B]$ are identity functions, and the inner 6 bins are nonlinear rational quadratic functions obtained by interpolation (Gregory & Delbourgo, 1982). The 2 blue knots have coordinates of $[\pm B, \pm B]$ and derivative values of 1, and the coordinates and the derivatives of the 5 red knots are to be learned during optimization. Therefore, we need to learn 17 parameters (12 of which for width and height of each bin and the rest 5 for the derivatives at the inner red knots) to fully parametrize the spline throughout the real domain.

such that the element-wise rational quadratic function within the l th bin can be interpolated by (Durkan et al., 2019b)

$$y = y^{(l)} + \frac{(y^{(l+1)} - y^{(l)}) [s^{(l)} \xi^2 + \delta^{(l)} \xi(1 - \xi)]}{s^{(l)} + [\delta^{(l+1)} + \delta^{(l)} - 2s^{(l)}] \xi(1 - \xi)} \quad (\text{B2})$$

and the derivative within the l th bin by

$$\frac{\partial y}{\partial x} = \frac{(s^{(l)})^2 [\delta^{(l+1)} \xi^2 + 2s^{(l)} \xi(1 - \xi) + \delta^{(l)}(1 - \xi)^2]}{[s^{(l)} + (\delta^{(l+1)} + \delta^{(l)} - 2s^{(l)}) \xi(1 - \xi)]^2} \quad (\text{B3})$$

The inverse of equation B2 can be obtained by calculating the root of a quadratic equation, which turns out to be $\xi(x) = 2c / (-b - \sqrt{b^2 - 4ac})$ with

$$\begin{aligned} a &= (y^{(l+1)} - y^{(l)}) [s^{(l)} - \delta^{(l)}] + (y - y^{(l)}) [\delta^{(l+1)} + \delta^{(l)} - 2s^{(l)}] \\ b &= (y^{(l+1)} - y^{(l)}) \delta^{(l)} - (y - y^{(l)}) [\delta^{(l+1)} + \delta^{(l)} - 2s^{(l)}] \\ c &= -s^{(l)} (y - y^{(l)}) \end{aligned} \quad (\text{B4})$$

which can be used to determine the inverse map of the l th spline – the value of x given y .

For rational quadratic splines based coupling flows, we transform each element in \mathbf{m}_i^B to that in \mathbf{m}_{i+1}^B using one specific rational quadratic spline, so the neural network has input vector of d parameters and output vector of $(3L - 1) \times (D - d)$ parameters, which is used to fully parametrize $(D - d)$ rational quadratic splines, each corresponding to one element in \mathbf{m}_i^B . The output $(3L - 1)$ parameters of each element are further divided into 3 sub-vectors $\Theta^w, \Theta^h, \Theta^d$, containing L, L and $L - 1$ parameters. The first two partitions Θ^w and Θ^h are passed through a softmax activation function (each parameter is defined as $sm(\Theta_l^{w,h}) = \frac{\exp(\Theta_l^{w,h})}{\sum_{i=1}^L \exp(\Theta_i^{w,h})}$, where $\Theta_l^{w,h,d}$ denotes l th element in sub-vector $\Theta^{w,h,d}$) and multiplied by $2B$, such that the parameters have positive values and summed to $2B$, and can be interpreted as the width and height of each bin. The partition Θ^d is passed through a softplus function (each parameter is defined as $sp(\Theta_l^d) = \ln(1 + \exp(\Theta_l^d))$), such that the parameters have positive values and can be interpreted as $L - 1$ positive derivatives $\{\delta_i^{(l)}\}_{l=1}^{L-1}$ at the inner $L - 1$ knots. Then the coupling flows can be parametrized using equations B2 – B4.

B2 Linear Flow

Linear flow has the general form

$$\mathbf{m}_{i+1} = \mathbf{A}\mathbf{m}_i + \mathbf{b} \quad (\text{B5})$$

where $\mathbf{A} \in \mathbb{R}^{D \times D}$ and $\mathbf{b} \in \mathbb{R}^D$ are flow parameters. If \mathbf{A} is an invertible matrix, the transform is itself invertible. Its Jacobian determinant is simply $\det(\mathbf{A})$, and by making some restrictions on the structure of \mathbf{A} , it can be calculated efficiently.

Diagonal flow If \mathbf{A} is a diagonal matrix with nonzero diagonal entries, the forward transform and the Jacobian determinant of the linear flow can be calculated within linear times ($\mathcal{O}(D)$). However, this results in an element-wise transform and expresses no correlation between different dimensions.

Triangular flow If \mathbf{A} is a triangular matrix with nonzero diagonal entries, the correlation between dimensions are included while the Jacobian determinant remains easy to evaluate. Automatic differential variational inference (ADVI – Kucukelbir et al., 2017; Zhang & Curtis, 2020a) can be viewed as a triangular flow that transforms

a standard Gaussian distribution into any form within the Gaussian family. Tomczak and Welling (2017) constructed a linear flow by adding M triangular matrices \mathbf{A} in weight, such that the flow function in equation B5 becomes $\mathbf{m}_{i+1} = \left(\sum_{j=1}^M w_j \mathbf{A}_j\right) \mathbf{m}_i$, where $\sum_{j=1}^M w_j = 1$. Each of the triangular matrices has 1 on the diagonal such that the composite flow is volume-preserving (the Jacobian determinant equals to 1).

Matrix Decomposition Instead of limiting the specific form of \mathbf{A} , many normalizing flows are based on matrix decomposition to decompose \mathbf{A} into a product of structured matrices, each of which has easily calculated Jacobian determinant. For example, Tomczak and Welling (2016) used a Householder transform to model an orthogonal matrix \mathbf{A} which led to a volume-preserving flow. LU decomposition (Kingma & Dhariwal, 2018) and QR decomposition (Hoogeboom et al., 2019) are used to model a general matrix \mathbf{A} with easily calculated Jacobian determinant.

B3 Planar and Radial flows

Rezende and Mohamed (2015) derived two invertible and differentiable normalizing flows: *Planar and Radial flows*. Planar flow is defined as

$$\mathbf{m}_{i+1} = \mathbf{m}_i + \mathbf{u}h(\mathbf{w}^T \mathbf{m}_i + b) \quad (\text{B6})$$

and is used to expand or contract a distribution along the specific hyperplane $\mathbf{w}^T \mathbf{m}_i + b = 0$. Vectors $\mathbf{u}, \mathbf{w} \in \mathbb{R}^D$ and $b \in \mathbb{R}$ are flow parameters. h is a smooth and differentiable function, and Rezende and Mohamed (2015) suggested to use $h(x) = \tanh(x)$ to ensure invertibility. Using the matrix determinant lemma, the Jacobian determinant can be calculated within $\mathcal{O}(D)$ time by (Rezende & Mohamed, 2015):

$$\det \frac{\partial \mathbf{m}_{i+1}}{\partial \mathbf{m}_i} = 1 + \mathbf{u}^T h'(\mathbf{w}^T \mathbf{m}_i + b) \mathbf{w} \quad (\text{B7})$$

Planar flow can be interpreted as a neural network that contains one hidden layer and one hidden neural (Kingma et al., 2016), and expressiveness is obtained by stacking many planar flows in series. Berg et al. (2018) proposed *Sylvester flow* as an improvement of planar flow:

$$\mathbf{m}_{i+1} = \mathbf{m}_i + \mathbf{U}h(\mathbf{W}^T \mathbf{m}_i + \mathbf{b}) \quad (\text{B8})$$

where \mathbf{U} and \mathbf{W} are $D \times M$ matrices and $b \in \mathbb{R}^M$. h is an element-wise differentiable function. $1 \leq M \leq D$ is a predefined hyperparameter and can be interpreted as the dimensionality of a hidden layer in a neural network.

Radial flow can be written as

$$\mathbf{m}_{i+1} = \mathbf{m}_i + \frac{\beta}{\alpha + \|\mathbf{m}_i - \mathbf{m}'\|} (\mathbf{m}_i - \mathbf{m}') \quad (\text{B9})$$

where $\alpha > 0, \beta \in \mathbb{R}$ and $\mathbf{m}' \in \mathbb{R}^D$ are flow parameters. Radial flow is used to reshape a distribution around a reference point \mathbf{m}' (for example radial contraction and expansion around the reference point). The Jacobian determinant can be evaluated by

$$\det \frac{\partial \mathbf{m}_{i+1}}{\partial \mathbf{m}_i} = \left(1 + \frac{\beta}{\alpha + \|\mathbf{m}_i - \mathbf{m}'\|}\right)^{D-1} \left(1 + \frac{\alpha\beta}{(\alpha + \|\mathbf{m}_i - \mathbf{m}'\|)^2}\right) \quad (\text{B10})$$

Note that the invertibility of these three flows can only be guaranteed under some specific conditions (Rezende & Mohamed, 2015; Berg et al., 2018), and there is no explicit expression for the inverse transform.

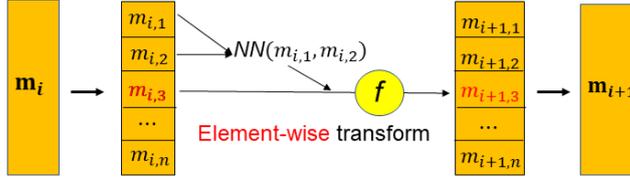


Figure B2. Structure of autoregressive flow. The input vector \mathbf{m}_i is evaluated element-wise. For each of the elements, e.g. the third element $m_{i,3}$ in this figure, we input all its previous elements ($m_{i,1}$ and $m_{i,2}$ in this case) into a neural network, and its output is used to construct an element-wise function f . This function is further employed to transform $m_{i,3}$ into $m_{i+1,3}$. The same procedure can be applied to all of the other elements in \mathbf{m}_i , such that we obtain the transformed vector \mathbf{m}_{i+1} .

B4 Coupling and Autoregressive flows

In the main text, we have discussed coupling flow, and now we introduce *autoregressive flow* – another special flow structure that has easily calculated Jacobian determinant. Autoregressive flow was proposed by Kingma et al. (2016) for variational inference and by Papamakarios et al. (2017) for density estimation. As shown in Figure B2, for each element $m_{i,j}$ in the input vector \mathbf{m}_i , the neural network inputs all the previous elements $\mathbf{m}_{i,1:j-1}$, and the output is used to construct an element-wise bijection f , such that

$$m_{i+1,j} = f(m_{i,j}; NN(\mathbf{m}_{i,1:j-1})) \quad (\text{B11})$$

Based on the structure of autoregressive flow, we can obtain a lower triangular Jacobian matrix with $\frac{\partial m_{i+1,j}}{\partial m_i} \Big|_{j=1}^D$ on diagonal entries. Then the Jacobian determinant can be calculated by

$$\det \frac{\partial \mathbf{m}_{i+1}}{\partial \mathbf{m}_i} = \prod_{j=1}^D \frac{\partial m_{i+1,j}}{\partial m_{i,j}} \quad (\text{B12})$$

and the inverse transform of autoregressive flow is

$$m_{i,j} = f^{-1}(m_{i+1,j}; NN(\mathbf{m}_{1:i-1})) \quad (\text{B13})$$

Coupling and autoregressive flows are the two most popular structures for normalizing flows due to their efficiency for calculating the Jacobian determinant. On the other hand, compared to the matrix based flows which have concise formulae but unsatisfactory performance for high dimensional problems, the expressiveness of these two flows can be guaranteed by elaborate design of the element-wise function f . In addition to the rational quadratic splines used in the main text, we now introduce other kinds of the bijection functions.

Affine The original papers that proposed coupling flow (Dinh et al., 2015) and autoregressive flow (Kingma et al., 2016; Papamakarios et al., 2017) used the affine transform

$$m_{i+1,j} = \sigma m_{i,j} + \mu \quad (\text{B14})$$

where σ and μ are the output of the neural network in coupling and autoregressive flows. The inverse and Jacobian determinant of equation B14 is easy to calculate. Dinh et al. (2017) and Kingma and Dhariwal (2018) modified affine based coupling flow by introducing random permutation and 1×1 convolution to change the element order of the input vector, such that the flow performance is improved for image generation.

Although the affine function is simple and efficient, it is hard to use to model complex distributions.

Splines Müller et al. (2018) first proposed to use several monotonic piecewise linear and quadratic splines to model the bijection. Durkan et al. (2019a) extended this work by using the cubic splines for the bijection, and permuting the elements of the input vector by LU-decomposition. Durkan et al. (2019b) further introduced the rational quadratic splines, and demonstrated that the proposed splines significantly enhance the flexibility of both coupling and autoregressive flows for variational inference and density estimation, and in some cases bring the performance of coupling flow on par with the best-known autoregressive flow.

Neural auto-regressive flow Huang et al. (2018) introduced *neural auto-regressive flow*. In this flow structure, another neural network is introduced to mimic the effect of the bijection f that inputs $m_{i,j}$ and outputs $m_{i+1,j}$. In this network, all the weights need to be positive and the activation functions to be strictly monotonic to ensure the invertibility of f . De Cao et al. (2019) further proposed *block neural auto-regressive flow* to improve the efficiency of neural auto-regressive flow. The deficiency of these flows is that though they are theoretically invertible, evaluating its inverse is quite difficult.

Others Ho et al. (2019) introduced *flow++* to use a cumulative density function to modify a linear transform; Ziegler and Rush (2019) used non-linear squared transform; and Jaini et al. (2019) modelled a monotonic increasing function f by using sum of several squared polynomials so as to approximate any univariate continuous function. For details of these works, we suggest to refer to the original papers.

B5 Continuous flows

In the previous discussion, normalizing flows are constructed by combining several discrete one-step transforms in series. In this section, we transform the initial distribution towards the target through a continuous trajectory. This kind of normalizing flow is called *continuous flow*. Assume \mathbf{m}_t is the model vector state at time t , \mathbf{m}_{t_0} is the model parameter under initial the distribution and \mathbf{m}_{t_T} is that under target distribution. Then the evolution of \mathbf{m}_t through t can be determined by

$$\frac{d\mathbf{m}_t}{dt} = f(t, \mathbf{m}_t) \quad (\text{B15})$$

where f is a function of both time t and model parameter \mathbf{m}_t , and denotes the change of \mathbf{m}_t through time. Model vector \mathbf{m}_{t_T} can be calculated by solving this ordinary differential equation as

$$\mathbf{m}_{t_T} = \mathbf{m}_{t_0} + \int_{t=t_0}^{t_T} f(t, \mathbf{m}_t) dt \quad (\text{B16})$$

The corresponding inverse transform is

$$\mathbf{m}_{t_0} = \mathbf{m}_{t_T} - \int_{t=t_0}^{t_T} f(t, \mathbf{m}_t) dt \quad (\text{B17})$$

So the forward and inverse transforms of continuous flow have the same computational cost and complexity. Besides, unlike previous discrete flows that use Jacobian determinant to characterize the volume change of a transform, the change of variables formula for continuous flow is (Chen et al., 2018)

$$\frac{d \log p(\mathbf{m}_t)}{dt} = -\text{Tr} \left(\frac{df(t, \mathbf{m}_t)}{d\mathbf{m}_t} \right) \quad (\text{B18})$$

where $\text{Tr}(\cdot)$ is the trace operator of the Jacobian matrix, whose computation is far more efficient than the determinant operator.

Appendix C Derivation of Jacobian determinant for coupling flow

For coupling flow, based on equation 10, the determinant of the Jacobian matrix can be evaluated by block:

$$\det \frac{\partial \mathbf{m}_{i+1}}{\partial \mathbf{m}_i} = \det \begin{pmatrix} \frac{\partial \mathbf{m}_{i+1}^A}{\partial \mathbf{m}_i^A} & \frac{\partial \mathbf{m}_{i+1}^A}{\partial \mathbf{m}_i^B} \\ \frac{\partial \mathbf{m}_{i+1}^B}{\partial \mathbf{m}_i^A} & \frac{\partial \mathbf{m}_{i+1}^B}{\partial \mathbf{m}_i^B} \end{pmatrix} = \det \frac{\partial \mathbf{m}_{i+1}^B}{\partial \mathbf{m}_i^B} \quad (\text{C1})$$

From Figure 2, it is obvious that $\frac{\partial \mathbf{m}_{i+1}^A}{\partial \mathbf{m}_i^A} = \mathbf{I}$ and $\frac{\partial \mathbf{m}_{i+1}^A}{\partial \mathbf{m}_i^B} = \mathbf{0}$, so the right side of equation C1 holds. What is more, since we employ an element-wise function f to transform each element of \mathbf{m}_i^B into \mathbf{m}_{i+1}^B , $\frac{\partial \mathbf{m}_{i+1}^B}{\partial \mathbf{m}_i^B}$ is actually a diagonal matrix, which leads to equation 11 in the main text.