

Method Name

The method will be responsible for 'crafting magic'.

Use this sheet to research and consider the method that has chosen you from the pack of method cards.

Make a case in favour of choosing this method for your group.

Origin / Backstory of the Method

Effects: What does it do?

Framing: What magical context does it operate in?

Affordances: Can the method operate as a prop?

Why choose this method?



Decision: Use / Reject

If this method is chosen, one player will become the method.